Review of data model for UrbIS-Adm and UrbIS-Map products

Release Note

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History

Version	Date	Author	Change reason
1.0	07/04/2015	BRIC	Release note 2015 Q1
1.1	28/07/2015	BRIC	Review 2015 Q2
1.2	25/11/2015	BRIC	Review 2015 Q3
1.3	12/04/2016	BRIC	Review 2016 Q1
1.4	05/07/2016	BRIC	Review 2016 Q2
1.5	19/09/2016	BRIC	Review 2016 Q3

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1. Context

The Brussels UrbIS map has for several years been made up of four vectorial products:

1. **UrbIS-Topo** contains cartographic data compiled and updated using aerial photogrammetry and land-based topographical records.

   UrbIS-Topo is the cartographic reference system for the vectorial products.

2. **UrbIS-Adm** gathers together the main administrative divisions of the territory of the Brussels-Capital Region which are allocated official codes from authentic sources.

3. **UrbIS-Map** contains various layers of information that can be used as a background for themed and geolocation applications.

4. **UrbIS-P&B** gathers together the cadastral parcels and buildings of the Brussels-Capital Region.

Even though recent adaptations linked mainly to developments in the cartographic production environment have made it possible to considerably improve the quality of the UrbIS products, a number of flaws (reliability of the historicisation, redundant data, lack of coherence between products, lack of reference information, etc.) persist.

These flaws have been highlighted by the appearance of new issues: the introduction of 3D, the development and extension of projects such as Nova, Osiris and FixMyStreet, the impact of the European Inspire Directive, etc.

The adaptations presented in this document are intended to improve and enhance the quality of the UrbIS products.

2. Evolution of UrbIS products

Before the first photogrammetric flight was taken in 1996, the UrbIS map consisted of administrative data supplemented by a number of thematic layers that foreshadowed the UrbIS-Adm and UrbIS-Map products.

The basic data had been compiled from scanned paper documents, georeferenced and vectorised on the basis of reference maps, also on paper.

The first photogrammetric flight made it possible to create a digital cartographic reference system comprising topographic data: UrbIS-Topo.

A new series of vectorial products was gradually built up from these reference data.

Additional digital cadastral data were outlined and georeferenced by the BRIC on the basis of UrbIS-Topo using paper cadastral maps supplied by the cadastral registry authorities.

Two new UrbIS products were created in parallel: UrbIS-Adm and UrbIS-Map.

From the outset, the UrbIS-Adm map was intended to serve as a reference framework for applications that use official codifications, whereas UrbIS-Map is used primarily as a themed background.

Gradually, each product evolved in line with opportunities and users' needs. These developments made it possible to enhance the intrinsic value of UrbIS. However, they also made it more complicated to use and update. The duplication of certain layers in different products, for instance, tended to blur the specific nature of each product.

Little by little, the UrbIS-Adm and UrbIS-Map products lost some of their coherence and their complementarity. To improve the situation, a merger of the UrbIS-Adm and UrbIS-Map products was suggested. The objective was to retain just the UrbIS-Adm product, into which the majority of the UrbIS-Map data were to be integrated. In fact, some of the UrbIS-Map data no longer serve any purpose as they are redundant or available from their authentic sources.

To prepare the adaptations, a number of key users were consulted in a working group. Two meetings were organised during the second half of 2013.

This document presents the main changes. Most of the comments and suggestions from users have been taken into account.

The technical documentation is to be adapted as the model review process advances.

Although the work is not complete, the new UrbIS-Adm model takes into account the adaptations recommended by the 'BEST ADDRESS' project for addresses and the 'BUNI' project for buildings which have been unanimously approved by the partners. These projects are being undertaken as part of the implementation of the European Inspire Directive in consultation with the other two regions and a number of federal bodies, including in particular the IGN/NGI (National Geographic Institute) and the Cadastral Register.

3. Description and comparison of the UrbIS-Adm and UrbIS-Map products

1.1. UrbIS-Adm

UrbIS-Adm consisted of 18 main entities.

The following table presents the 18 basic UrbIS-Adm entities:

#	Entity	Description	Type
1	RE	Regional border	Polygon
2	MU	Municipal borders	Polygon
3	SD	Statistical districts	Polygon
4	MD	Monitoring districts	Polygon
5	MZ	Municipal ZIP	Polygon
6	Pz	Postal ZIP	Alphanumeric
7	POL	Police zones	Polygon
8	BL	Blocks	Polygon
9	SS	Street surfaces	Polygon
10	BU	Buildings	Polygon
11	SA	Street axes	Line
12	SI	Street sides	Line
13	SN	Intersection nodes	Point
14	TO	Toponyms	Text
15	ADPT	Address points	Text
16	ADPN	Police numbers	Alphanumeric
17	PN	Public ways	Alphanumeric
18	GW	Global ways	Alphanumeric

1.2. UrbIS-Map

UrbIS-Map consisted of 13 main entities.

The following table lists the 13 basic UrbIS-Map entities:

#	Entity	Description	Type
1	CE	Cemeteries	Polygon
2	GB	Green areas (parks, woods, forests, etc.)	Polygon
3	PB	Physical blocks	Polygon
4	RB	Railway zones	Polygon
5	SW	Pavements	Polygon
6	TB	Metro zones	Polygon
7	WB	Water zones	Polygon
8	GEO	Geological layers	Polygon
9	GS	Green Walk	Line
10	BDG	Bridges	Line
11	RW	Rails (trains/trams)	Line
12	ZI	Zones of interest	Point
13	TONAME	Toponyms	Text

1.3. Similarities between the UrbIS-Adm and UrbIS-Map products

The table below presents a number of similarities between the UrbIS-Adm and UrbIS-Map products.

UrbIS-Adm	UrbIS-Map
Administrative blocks (BL)	Physical blocks (PB) Green areas (GB) Railways areas (RB) Metro areas (TB) Water areas (WB) Cemeteries (CE)
Toponymy (TO)	Toponymy (TONAME)

The outlines of the administrative blocks encompass all the UrbIS-Map objects included in the right-hand column in this table.

1.4. Differences in the UrbIS-Adm and UrbIS-Map products

Each product has a number of flaws.

Differences also emerged when the two products were compared with one another.

1.4.1. Flaws specific to the UrbIS-Adm product

- Heterogeneous division of street system
- Imprecise or incomplete typology of street sections
- Lack of information about street system managers
- Lack of axes for certain street sections
- Over-division of street sides
- Lack of administrative information for certain entities
- Lack of information about quality
- Topology errors between layers
- Typology errors within various layers
- …

1.4.2. Flaws spécific to the UrbIS-Map product

- Heterogeneous nature of content of certain layers
- Lack of alphanumeric information to identify and find certain entities (parks, lakes, cemeteries, railway areas, etc.)
- Incomplete information in ZIs (zones of interest)
- Inadequate division of pavements
- …

1.4.3. Differences between the UrbIS-Adm and UrbIS-Map products

- Polygon entities covering the same area have different natures
- Several zones of interest (ZI) in UrbIS-Map are linked to UrbIS-Adm addresses without any formal distribution
- The concept of level is not coherently defined

- Certain entities have been arbitrarily defined in both products whereas other entities are only defined in one product
- Certain entities are represented in detail in the UrbIS-Map product but are generalised in UrbIS-Adm
- Lack of links between similar entities belonging to the two products
- Lack of typology for certain entities
- The font size used for the toponymy is not sufficiently flexible for viewing on different scales
- No distinction between French and Dutch in toponymy
- Ill-assorted division of character chains in toponymy
- Widespread use of upper case in toponymy
- Gaps in links between entities
- Topology flaws
- …

4. Synoptic table of all the entities in the 'new model' UrbIS-Adm

#	Entity	Description	Type
1	RE	Regional border	Polygon
2	MU	Municipal borders	Polygon
3	POL	Police zones	Polygon
4	MD	Monitoring districts	Polygon
5	SD	Statistical districts	Polygon
6	MZ	Postal Zones	Polygon
7	PZ	Postal codes	Alphanumeric
8	SS	Street system	Polygon
9	GW	Global ways	Alphanumeric
10	SA	Street axes	Line
11	SN	Street system nodes	Point
12	BU	Buildings	Polygon
13	ADPT	Address points	Point
14	ADPN	Address numbers	Alphanumeric
15	ADPZ	Postal addresses with specific post code	Alphanumeric
16	SI	Street sides	Line
17	SIPT	Street sides points	Point
18	SILimits	Street side limits	Line
19	SW	Pavements	Polygon
20	BL	Blocks	Polygon
21	TU	Tunnels (railway /metro)	Polygon
22	BD	Bridges (railway /metro)	Polygon
23	RL	Rails	Line
24	SL	Borders/grassed strips/groves/lakes	Polygon
25	POI	Point of interest	Point
26	PN	Public Name	Alphanumeric
27	TO	Toponyms	Point
28	GEO	Geological layers	Polygon

5. Specific Modifications UrbIS distributions

5.1 UrbIS distribution 2016 Q2

Some adaptations have been performed on the data of the product UrbIS distribution between 2016 Q1 and 2016 Q2 distribution. Others have not been achieved.

The table below provides a comprehensive view of the changes made:

Modification	Applicant	Achieved? (Y/N)
Harmonization of the date format for the relevant fields	User	N
In the file names, the names of the layers were still not correct. TONAME> toponymy For layers 20000, the names "GBS" and "WBS" do not exist currently. The contents of layers "TONAME_20000_SS_BIL", "TONAME_20000_SS_DUT" and "TONAME_20000_SS_FRE" migrated in "TOPONYMY_20000_SS_BIL" layer.	Internal	Y
The municipality number and number grid are included in the names of files in all formats.	Internal	Y
The layers files to formats dgn and dwg were renamed 'ZI' -> 'POI'	Internal	Y
The layer 'Toponymy has been renamed in the DGN file size (TOPONYMY_1000_S_FRE instead of TOPONYMY-1000_FRE)	Internal	Y
There are still many empty fields, which have not yet been initialized: • ADPT: fill the field capakey • MUNIPALITY and REGION: spotted Legal status, national level • BU: spotted category, status, capakey • POI: add links to ADPT_ID, SS_ID, PZ_ID • TRACK: fill the fields and LEVEL_Z SLOPE • STREET_AXIS: fill the field LEVEL_Z	Internal/User	N
Because of topology errors, the files cut to the right of municipal boundaries may contain tiny parts of adjacent municipalities.	Internal	N

Some zip files containing 3D buildings, corresponding to the boards: 143170 144175 151176 152161 152162 152163 152178 153162 155164 156165 156166 157165 are empty, since no objects in this area	Internal	Y
The DGN files are not accompanied by the MDB file that contains associated alphanumeric data.	Internal	N

For this distribution UrbIS 2016 Q2, the following data have been updated :

- Toponymy all data have been modified

- Building 3D geometry many corrections were made

5.2 UrbIS distribution 2016 Q3

Some adaptations have been performed on the data of the product UrbIS distribution between 2016 Q1 and 2016 Q2 distribution

The table below provides an exhaustive view of the changes made:

Modification	Applicant	Achieved ? (Y/N)
Harmonization of the date format for the relevant fields	User	N
Capakey, field of ADPT table is empty and must be filled	Intern / User	N
Fields Legal status and national level of MUNIPALITY table and REGION are empty and must be completed	Intern / User	Partly
Fields category, status of BU table are empty and must be filled	Intern / User	Y
The fields SS_ID and PZ_ID of POI table are empty and must be completed	Intern / User	Y
ADPT_ID the field of the POI table is empty and must be filled	Intern / User	N

The fields LEVEL_Z and SLOPE of RAIL table are empty and must be completed	Interne / Utilisateur	Y
LEVEL_Z of STREET_AXIS table is empty and must be filled	Intern / User	N
The field LEVEL_Z of BRIDGE table is empty and must be filled	Intern	Y
Because of topology errors, the files cut to the right of municipal boundaries may contain tiny parts of adjacent municipalities.	Intern	Y
The DGN files are not accompanied by the MDB file that contains associated alphanumeric data.	Intern	Y
Include the municipality code in the name of 2D	Intern	Y
File "UrbAdm_POINT_OF_INTEREST.dgn" : rename the layers of the POI file 'ZI' in 'POI'	Intern	Y
Layer 'Side Street': value list of problems for field 'parity': instead of the X, E, O, M and A, which are numerical values that appear: 1, 3, 7, ...	Intern	Y
Fixed some attribute values of the SS layer	Intern	Y

For this distribution UrbIS 2016 Q3, the following data have been updated:

- Toponymy: place name at 1/20.000 scale have been updated

- Many addresses have been integrated

- Errors of attribute values for certain objects from the SS layer were corrected

- Topology errors for the administrative boundaries of the municipalities were corrected

- UrbIS-P&B data has been updated based on data from AGDP (situation 01/01/2016)

- Building 3D geometry : many corrections have been made

5.3 UrbIS distribution 2016 Q4

Some adaptations have been performed on the data of the product UrbIS distribution between 2016 Q3 and 2016 Q4 distribution.

For this distribution UrbIS 2016 Q4, the following data have been updated:

- Toponymy: toponymy 1/20,000 has been updated

- New addresses have been integrated

- Errors of attribute values for some objects of the SS layer have been corrected (notably on the hierarchy of the roads)

- Some adjustments have been made in the police zones

6. Revision of the structure of the UrbIS-Adm and UrbIS-Map products

To improve the quality and coherence of the UrbIS data and streamline the updating process, the merger of the UrbIS-Map and UrbIS-Adm products was suggested.

The UrbIS-Map entities were integrated into the UrbIS-Adm product, resulting in the disappearance of UrbIS-Map.

The redundant data, without added value or available from authentic sources, were deleted from UrbIS.

As a result, the structure of UrbIS-Adm has been revised.

The following tables describe the adaptations made for each entity.

The text marked in green concerns new and modified attributes.

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1. Region

Source product: UrbIS-Adm

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	NAME_FRE	NAME_FRE	Text	E	Name of the object in French
4	NAME_DUT	NAME_DUT	Text	E	Name of the object in Dutch
5	COUNTRY	COUNTRY	Text	N	Code of the country where this 'BE' object is located (BE for Belgium)
6	NAT_CODE	NATIONAL_CODE	Text	M	Official code of the administrative entity given by the NSI
7	NAT_LEVEL	NATIONAL_LEVEL	Number	N	Hierarchical level of the administrative entity
8	LEGAL_STAT	LEGAL_STATUS	Text	N	Legal status of the object (Agreed = legal status approved; NotAgreed = legal status not approved)
9	AREA	AREA	Number	E	Area of the region in m²
10	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
11	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database

12	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

N = New attribute

E = Existing attribute

M = Modified attribute

2. Municipality

Source product: UrbIS-Adm

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	NAME_FRE	NAME_FRE	Text	E	Name of the municipality in French. Belgian municipalities have an official denomination. Brussels municipalities have a bilingual status. They have two official names: one in French and one in Dutch.
4	SHORT_FRE	SHORT_FRE	Text	E	Short name of the municipality in French, in two letters
5	NAME_DUT	NAME_DUT	Text	E	Name of the municipality in Dutch. Belgian municipalities have an official denomination. Brussels municipalities have a bilingual status. They have two official names: one in French and one in Dutch.
6	SHORT_DUT	SHORT_DUT	Text	E	Short name of the municipality in Dutch, in two letters
7	MU3C	MU3C	Text	E	Shortened municipal code (3 digits) assigned by the National Statistics Institute
8	POL_ID	POL_ID	Number	E	Identifier of the police zone containing the municipality

9	COUNTRY	COUNTRY	Text	N	Code of the country where this 'BE' object is located (BE for Belgium)
10	NAT_CODE	NATIONAL_CODE	Text	M	"Municipality National Code": Municipal code (5 digits) assigned by the National Statistics Institute
11	NAT_LEVEL	NATIONAL_LEVEL	Number	N	Hierarchical level of the administrative entity
12	LEGAL_STAT	LEGAL_STATUS	Text	N	Legal status of the object (Agreed = legal status approved; NotAgreed = legal status not approved)
13	AREA	AREA	Number	E	Area of the municipality in m²
14	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
15	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
16	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

N = New attribute

E = Existing attribute
M = Modified
attribute

3. Police_Zone

Source product: UrbIS-Adm

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description

1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	POLNC	POLNC	Text	E	"Police National Code": Official identification code of the police zone in which the object is located. The Royal Decree on the naming of police zones specifies a four-digit code for each one.
4	DCT_CODE	DCT_CODE	Text	E	Code of the district in which the object is located
5	DIV_CODE	DIV_CODE	Text	E	Code of the division in which the object is located
6	QUA_CODE	QUA_CODE	Text	E	Code of the area in which the object is located
7	NAME_FRE	NAME_FRE	Text	E	Name of the subdivision (area – zone – district – division) in French. To supplement the official code, a specific local denomination has been defined to identify the police zones. The police zones of the Brussels Region officially have two names: one in French and one in Dutch.
8	NAME_DUT	NAME_DUT	Text	E	Name of the subdivision (area – zone – district – division) in Dutch. To supplement the official code, a specific local denomination has been defined to identify the police zones. The police zones of the Brussels Region officially have two names: one in French and one in Dutch.
9	POL_ID	POL_ID	Number	E	
10	POL_TYPE	POL_TYPE_ID	Number	M	Type of subdivision: see table below
11	AREA	AREA	Number	E	Area of the object in m²
12	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
13	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database

14	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

Value list for 'POL_TYPE'

#	TYPE	Status (N/M/E)	Description
1	1	E	Le type 1 signifie que l'objet est une zone de police
2	2	E	Le type 2 signifie que l'objet est un district
3	3	E	Le type 3 signifie que l'objet est une division
4	4	E	Le type 4 signifie que l'objet est un quartier

N = New attribute
E = Existing
attribute
M = Modified attribute

4. Monitoring_District

Source product: UrbIS-Adm

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#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	MDRC	MDRC	Number	E	Code of the Brussels Institute for Statistics and Analysis (maximum 4 characters). The Brussels Institute for Statistics and Analysis assigns each monitoring area a unique code.
4	NAME_FRE	NAME_FRE	Text	E	Name of the monitoring area in French. The Brussels Institute for Statistics and Analysis assigns a name to the monitoring areas. The Brussels monitoring areas have three names: one in French, one in Dutch and a bilingual name.
5	NAME_DUT	NAME_DUT	Text	E	Name of the monitoring area in Dutch. The Brussels Institute for Statistics and Analysis assigns a name to the monitoring areas. The Brussels monitoring areas have three names: one in French, one in Dutch and a bilingual name.
6	NAME_BIL	NAME_BIL	Text	E	Name of the monitoring area in bilingual. The Brussels Institute for Statistics and Analysis assigns a name to the monitoring areas. The Brussels monitoring areas have three names: one in French, one in Dutch and a bilingual name.
7	AREA	AREA	Number	E	Area of the object in m²
8	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
9	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
10	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

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N = New attribute
E = Existing attribute
M = Modified attribute

5. Statistical_District

Source product: UrbIS-Adm

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	MU_ID	MU_ID	Number	E	Identifier of the municipality containing the statistical area
4	MD_ID	MD_ID	Number	E	Identifier of the statistical sector containing the statistical area
5	SDDC	SDDC	Text	E	Code of the National Statistics Institute. The National Statistics Institute assigns each statistical sector a unique code per municipality. The code consists of a letter followed by two or three digits. - The first character is a letter that identifies the administrative unit within the municipality; - The second character is a digit that identifies the section; - The third character is a digit that identifies the area; - The fourth character is an optional digit. It indicates a change in the limit of the statistical sector. In the absence of any change, the last character is the sign "-".

6	NAME_FRE	NAME_FRE	Text	E	Name of the statistical sector in French. The National Statistics Institute assigns a name to the statistical sectors. The Brussels statistical sectors have two names: one in French and one in Dutch.
7	NAME_DUT	NAME_DUT	Text	E	Name of the statistical sector in Dutch. The National Statistics Institute assigns a name to the statistical sectors. The Brussels statistical sectors have two names: one in French and one in Dutch.
8	AREA	AREA	Number	E	Area of the object in m²
9	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
10	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
11	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

N = New attribute

E = Existing attribute
M = Modified
attribute

6. Municipal_Zip

Source product: UrbIS-Adm

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description

1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time change is made to an object
3	MU_ID	MU_ID	Number	E	Identifier of the municipality containing the municipal zip code
4	PZ_ID	PZ_ID	Number	E	Reference to the zip code
5	NAT_CODE	NATIONAL_CODE	Text	M	"Municipality Zip National Code": Code of the National Register. The National Register u a specific identifier derived from the zip code to distinguish municipalities and/or parts municipalities with the same zip code. Complete municipalities retain their zip codes (fo example, the municipality of Etterbeek has retained code 1040). Parts of municipalities with the same zip code receive a specific identifier. The first three digits are identical to first three digits of the zip code. The last digit is different (for example, the part of the of Brussels for which the code is 1040 has code 1041 in the National Register). This coc used by the National register to identify public ways.
6	PZ_NAT_COD	PZ_NAT_CODE	Number	M	"Postal Zip National Code": Code of the Post (4 digits). The Post assigns postal zips a unique 4-digit code.
7	PZ_NAME_FR	PZ_NAME_FRE	Text	E	Name of the postal zip in French. The postal zips of the Brussels Region have a dual denomination in French and Dutch.
8	PZ_NAME_DU	PZ_NAME_DUT	Text	E	Name of the postal zip in Dutch. The postal zips of the Brussels Region have a dual denomination in French and Dutch.
9	MU_NAT_COD	MU_NAT_CODE	Number	M	Municipal code (5 digits) assigned by the National Statistics Institute
10	MU_NAME_FR	MU_NAME_FRE	Text	E	Name of the municipality in French. Belgian municipalities have an official denominatior Brussels municipalities have a bilingual status. They have two official names: one in Fre and one in Dutch.

11	MU_NAME_DU	MU_NAME_DUT	Text	E	Name of the municipality in Dutch. Belgian municipalities have an official denomination. Brussels municipalities have a bilingual status. They have two official names: one in Fre and one in Dutch.
12	AREA	AREA	Number	E	Area of the object in m²
13	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
14	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
15	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

N = New attribute

E = Existing attribute

M = Modified attribute

7. Postal_Zip

Source product: UrbIS-Adm

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	NATIONAL_CODE	NATIONAL_CODE	Text	M	Code of the Post (4 digits). The Post assigns postal zips a unique 4-digit code.

4	NAME_FRE	NAME_FRE	Text	E	Name of the postal zip in French. The postal zips of the Brussels Region have a dual denomination in French and Dutch.
5	NAME_DUT	NAME_DUT	Text	E	Name of the postal zip in Dutch. The postal zips of the Brussels Region have a dual denomination in French and Dutch.
6	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
7	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
8	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

N = New attribute

E = Existing attribute

M = Modified attribute

8. Street_Surface

Source product: UrbIS-Adm & UrbIS-Map

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	PN_ID	PN_ID	Number	E	Reference to the public way

4	TYPE	TYPE	Text	M	Type of street surface (see list of possible values in the table below)
5	LEVEL_Z	LEVEL_Z	Text	M	Level of the street surface in relation to the ground/natural relief: 0 = reference level (= at the level of the natural relief) -1, -2, etc. = below the reference level +1, +2, etc. = above the reference level
6	ADMIN	ADMINISTRATOR	Text	M	Roads manager (municipality, region, Article 33 or unknown)
7	ADMIN_VALID	ADMIN_VALID	Text	N	Information in the 'Admin' field validated by Brussels Mobility (Y), or interim information not validated by Brussels Mobility (N)
8	HIERARCHY	HIERARCHY	Text	N	Hierarchy level of the road (see list of possible values in the table below)
9	HIER_VALID	HIERARCHY_VALID	Text	N	Information in the 'Hierarchy' field validated by Brussels Mobility (Y), or interim information not validated by Brussels Mobility (N)
10	PN_NAME_FR	PN_NAME_FRE	Text	E	Name of the public way in French.
11	PN_NAME_DU	PN_NAME_DUT	Text	E	Name of the public way in Dutch.
12	PZ_NAT_COD	PZ_NAT_CODE	Number	M	Code of the Post (4 digits). The Post assigns postal zips a unique 4-digit code.
13	PNMC	PNMC	Text	E	Suffix of the code of the National Register of the public way. Where the road has not yet been assigned a National Register code, a purely technical temporary code beginning with the letter "T" followed by three digits is displayed.
14	MU_NAME_FR	MU_NAME_FRE	Text	E	Name of the municipality in which the public way is located in French
15	MU_NAME_DU	MU_NAME_DUT	Text	E	Name of the municipality in which the public way is located in Dutch

16	MU_NAT_COD	MU_NAT_CODE	Number	M	Municipal code (5 digits) assigned by the National Statistics Institute
17	AREA	AREA	Number	E	Area of the object in m²
18	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
19	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
20	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

Value list for 'TYPE'

#	TYPE	TYPE_ACRO	Description	Status (N/M/E)
1	Section	S	Street section	E
2	Intersection	I	Intersection	E
3	Road Tunnel	T	Road tunnel	N
4	Pedestrian Tunnel	PT	Pedestrian tunnel	N
5	Bridge	B	Road bridge/Viaduct	N

6	Pedestrian Bridge	PB	Pedestrian bridge	N
7	Access ramp	A	Access ramp	M
8	Place	P	Place	E
9	Galery	G	Gallery	E
10	Way	W	Path/lane/alley	N
11	Median	M	Median strip/verge/round-about	N
12	Own site public transport	C	Reserved public transport lane	N
13	Access Ramp public transport	AC	Access ramp for trams / bus	N
14	Intersection Common	IC	Intersection shared with tramways	N
15	Parking	K	Parking area on public highway in block	N
16	Section Common	SC	Section shared with tramways	N
17	Intersection Level Crossing	IL	Intersection / level crossing	N
18	Off-road	O	Disused land, fallow land	N

19	Metro Station	MS	Metro station	E
20	Rail Station	RS	Railway station	E
21	Metro Tube	MT	Metro tunnel	E
22	Rail Tube	RT	Railway tunnel	E

Value list for 'Administrator'

#	Administrator	Description	Status (N/M/E)
1	MUN	Section managed by municipality	N
2	REGION	Section managed by Region	N
3	33	Municipal section managed by Region	N
4	UNKOWN	Unknown section manager	N

Value list for 'Admin_Valid'

#	Admin_Valid	Description	Status (N/M/E)
1	Y	Validated	N
2	N	Not validated	N

Value list for 'Hierarchy'

#	Hierarchy_acro	Hierarchy	Hierarchy_Level	Status (N/M/E)	Description
1	H	Highway	0	N	Motorway
2	MER	Metropolitan Road	1	N	Metropolitan road
3	MAR	Main Road	2	N	Main road
4	IDR	Inter-District Road	3	N	Inter-district road
5	DC	District Collector	4	N	District collector
6	DR	District Road	5	N	District road

Value list for 'Hierarchy_Valid'

#	Admin_Valid	Description	Status (N/M/E)
1	Y	Validated	N
2	N	Not validated	N

Value list for 'LEVEL_Z'

#	LEVEL_Z	Description	Status (N/M/E)
1	-1, -2, -3,...	Element situated below natural land level	M
2	0	Element situated at natural land level	E
3	+1, +2, +3,...	Element situated above natural land level	M

N = New attribute

E = Existing attribute

M = Modified attribute

9. Global Way

Source product: UrbIS-Adm

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
4	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
5	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

N = New attribute

E = Existing attribute

M = Modified attribute

10. Street Axis

Source product: UrbIS-Adm

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one change is made to an object

3	SN_ID_B	SN_ID_B	Number	E	Identifier of the SN (street node) that begins the street axis
4	SN_ID_E	SN_ID_E	Number	E	Identifier of the SN (street node) that ends the street axis
6	TYPE	TYPE	Text	M	Function of the street axis: S = axis of a section of street (Street Axis Section) A = axis of an access ramp (Street Axis Access Ramp) … The complete list of types can be found in the table below.
7	LEVEL_Z	LEVEL_Z	Text	E	Level of the axis in relation to the ground/natural relief: 0 = reference level (= at the level of the natural relief) -1, -2, etc. = below the reference level +1, +2, etc. = above the reference level
8	LENGTH	LENGTH	Number	N	Length of the street axis (in metres):
9	SLOPE	SLOPE	Number	N	Incline of the street axis |Z1 – Z2| / Length of the polyline) * 100. Where Z1 = altitude of the point situated at the end of the polyline Z2 = altitude of the point situated at the other end of the polyline The incline is expressed in %.
10	FLOW	FLOW_DIRECTION	Text	N	Direction of traffic on the street axis (see table below for list of values)
11	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
12	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
13	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

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Value list for 'TYPE'

#	TYPE	TYPE_ACRO	Description	Status (N/M/E)
1	Section	S	Street section	E
2	Intersection	I	Intersection	E
3	Road Tunnel	T	Road Tunnel	N
4	Pedestrian Tunnel	PT	Pedestrian Tunnel	N
5	Bridge	B	Bridge / Road viaduct	N
6	Pedestrian Bridge	PB	Pedestrian Bridge	N
7	Access ramp	A	Access ramp	M
8	Place	P	Place	E
9	Galery	G	Galery	E
10	Way	W	Road/Street/Alley/Mews	N
11	Median	M	Median/berm/roundabout	N

12	Own site public transport	C	Own site built for public transports	N
13	Access Ramp public transport	AC	Access Ramp for trams and bus public transports	N
14	Intersection Common	IC	Shared intersection with tram tracks	N
15	Parking	K	Island road parking area	N
16	Section Common	SC	Shared section with tram tracks	N
17	Intersection Level Crossing	IL	Intersection/Rail road crossing	N
18	Off-road	O	Wasteland	N
19	Metro Station	MS	Metro Station	E
20	Rail Station	RS	Rail Station	E
21	Rail Tunnel	RT	SNCB railway tunnel	E
22	Metro Tunnel	MT	Metro Tunnel	E

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Value list for 'FLOW'

#	FLOW	Description	Status (N/M/E)
1	Positive	Begin to End direction flow	N
2	Negative	End to Begin direction flow	N
3	Both	Both directions flow	N
4	None	No direction flow	N
5	Variable	Variable direction flow	N

Value list for 'LEVEL_Z'

#	LEVEL_Z	Description	Status (N/M/E)
1	-1, -2, -3,...	Element situated below natural land level	M
2	0	Element situated at natural land level	E
3	+1, +2, +3,...	Element situated above natural land level	M

N = New attribute

E = Existing attribute

M = Modified attribute

11. Street Node

Source product: UrbIS-Adm

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	TYPE	TYPE	Text	M	Type of street node: I = intersection node DE = cul-de-sac node (Street Node Dead End) A = access ramp node … The complete list of types can be found in the table below.
4	LEVEL_Z	LEVEL_Z	Text	E	Level of the street node in relation to the ground/natural relief: 0 = reference level (= at the level of the natural relief) -1, -2, etc. = below the reference level +1, +2, etc. = above the reference level
5	X	X	Number	E	Geometry: X coordinate
6	Y	Y	Number	E	Geometry: Y coordinate

7	Z	Z	Number	E	Geometry Z coordinate (altitude of the object)
8	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
9	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
10	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

Value list for 'TYPE'

#	TYPE	TYPE_ACRO	Description	Status (N/M/E)
1	ACESS RAMP	A	Access ramp	E
2	DEAD-END	DE	Dead end	E
3	TUNNEL ENTRY	TE	Tunnel entry/exit	E
4	BRIDGE ENTRY	BE	Bridge entry/exit	N
5	INTERSECTION	I	Intersection	N
6	OUT OF REGION	O	Out of region	E

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Value list for 'LEVEL_Z'

#	LEVEL_Z	Description	Status (N/M/E)
1	-1, -2, -3,...	Element situated below natural land level	M
2	0	Element situated at natural land level	E
3	+1, +2, +3,...	Element situated above natural land level	M

N = New attribute

E = Existing attribute

M = Modified attribute

12. Building

Source product: UrbIS-Adm

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description

1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	CATEGORY	CATEGORY	Text	N	Category to which the building belongs (category 1: buildings as defined by INSPIRE and category 2: secondary buildings: this field is empty for the time being as the final list of values has not yet been issued)
4	STATUS	STATUS	Text	N	Status of the building (operational, in construction, demolished, etc.) this field is empty for the time being as the final list of values has not yet been issued)
5	CAPAKEY	CAPAKEY	Text	N	Identifier of the cadastral parcel on which the building is situated
6	AREA	AREA	Number	E	Area of the object in m²
7	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
8	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
9	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

A URB_A_BU_ADPN table allows the link to be made between the BU entity (building) and the ADPN entity (addresses).

N = New attribute

E = Existing attribute

M = Modified attribute

13. Address Point

Source product: UrbIS-Adm

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	PN_ID	PN_ID	Number	E	Reference to the road
4	PN_NAME_FR	PN_NAME_FRE	Text	E	Name in French of the public way on which the address point is situated
5	PN_NAME_DU	PN_NAME_DUT	Text	E	Name in Dutch of the public way on which the address point is situated
6	PZ_NAT_COD	PZ_NAT_CODE	Text	M	Code of the Post (4 digits). The Post assigns postal zips a unique 4-digit code.
7	MU_NAT_COD	MU_NAT_CODE	Text	N	Municipal code (5 digits) assigned by the National Statistics Institute
8	MU_NAME_FR	MU_NAME_FRE	Text	E	Name in French of the municipality in which the address point is located
9	MU_NAME_DU	MU_NAME_DUT	Text	E	Name in Dutch of the municipality in which the address point is located
10	SI_ID	SI_ID	Number	E	Reference to the street side
11	BU_ID	BU_ID	Number	E	Identifier of the building surrounding the address point

12	MU_ID	MU_ID	Number	N	Reference to the municipality
13	PZ_ID	PZ_ID	Number	N	Reference to the zip code
14	ADRN	ADRN	Text	E	Address number
15	ANGLE	ANGLE	Number	E	The AdPt entity is an oriented point. This field gives the value of the angle formed between a horizontal axis and an axis formed by the Si associated with the address point, calculated in a counter-clockwise direction
16	X	X	Number	E	Geometry: X coordinate
17	Y	Y	Number	E	Geometry: Y coordinate
18	CAPAKEY	CAPAKEY	Text	N	Identifier of the cadastral parcel on which the building is situated
19	PLANCHENUM	PLANCHENUM	Number	E	Reference to the plate number of UrbIS-Topo where the address point is situated
20	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
21	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
22	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

N = New attribute
E = Existing attribute
M = Modified attribute

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14. Address Number

Source product: UrbIS-Adm

#	Name (format mdb)	Type	Status (N/M/E)	Description
1	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	ADPT_ID	Number	E	Reference to the address point
4	PN_ID	Number	E	Reference to the public way
5	MU_NAT_CODE	Number	N	Municipal code (5 digits) assigned by the National Statistics Institute
6	SD_ID	Number	E	Reference to the statistical sector
7	ADPN	Text	E	Numéro de police. The municipal administration assigns house numbers to the main buildings. This number is unique for each public way and general way. It is made up of a number (4 digits), possibly followed by one or more letters and/or digits (4 characters).
8	ADPN_VALID	Text	N	House number validated (Y or N) by the competent Municipal Administration

9	ADPNNORM	Text	E	Standardised house number. This attribute is constructed on the basis of the house number. The first four characters are the first four digits of the house number, right-justified. They are preceded by blanks. The last four characters are letters or digits, left- or right-justified respectively. The digits are preceded by zeros. Examples: <blank<blank><blank>4A <blank>104BIS <blank><blank>45/002 <blank><blank>45A/02
10	ADNC	Text	E	Administrative code ("Address National Code"). This administrative code is made up of the National Register code of the public way associated with the standardised house number.
11	SOURCE	Text	N	Information source (land, land registry, UrbIS, etc.)
12	APARTMENT_NUMBER	Text	N	Apartment number
13	BUS_NUMBER	Text	N	Box number
14	LANDMARK	Text	N	Type of addressable object (parcel, building, building unit, etc.)
15	STATUS	Text	N	Status of the address (official, temporary, etc.)
16	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
17	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
18	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

A URB_A_BU_ADPN table allows the link to be made between the BU entity (building) and the ADPN entity (addresses).

N = New attribute

E = Existing attribute

M = Modified attribute

15. Address Special Postal Zip

Source product: UrbIS-Adm

#	Name (format mdb)	Type	Status (N/M/E)	Description
1	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	ADPT_ID	Number	E	Reference to the address point
4	PZ_ID	Number	E	Reference to the zip code
5	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
6	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
7	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

N = New attribute

E = Existing attribute

M = Modified attribute

16. Street Side

Source product: UrbIS-Adm

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	SS_ID	SS_ID	Number	E	Link to the street surface
4	PN_ID	PN_ID	Number	E	Link to the road
5	LEVEL_Z	LEVEL_Z	Text	N	Level of the street side in relation to the ground/natural relief: 0 = reference level (= at the level of the natural relief) -1, -2, etc. = below the reference level +1, +2, etc. = above the reference level

6	SIRN	SIRN	Text	E	Address range per street side. This attribute defines a set of potential addresses for the street sides. The address range is always made up of two house numbers separated by one or two dashes: - A single dash ("-") means that even and odd house numbers can exist for a street side. - A double dash ("--") means that all the house numbers associated with a street side are even or odd numbers. The address range is made up of the smallest and largest house number associated with the street sides. The existence of intermediate house numbers (e.g. 5 for the range 1--11) is not guaranteed. The order in which the house numbers are written depends on the order in which they appear on screen, taking into account the angle of inclination of the street side. The largest number may precede the smallest. If no address is attached to a street side, the value "X" is indicated.
7	SISC	SISC	Text	E	Side of the street side. The relative position "to the left" or "to the right" of the street sides is defined according to an observer moving along a section of public way in the ascending direction of the house numbers. Street sides situated to his/her right are characterised by the letter "R" (Right) and those to his/her left by the letter "L" (Left). If there is no address on a street, the logical direction is defined arbitrarily according, for example, to the direction of the traffic or the relative orientation of the street from the centre of the region to the periphery.
8	START_NR	START_NR	Text	E	Smallest house number (ADPN) linked to the address point (ADPT) furthest left
9	END_NR	END_NR	Text	E	Largest house number (ADPN) linked to the address point (ADPT) furthest right
10	PARITY	PARITY	Text	M	Parity, calculated on the basis of the house numbers associated with the street side: see table below.
11	PN_NAME_FR	PN_NAME_FRE	Text	E	Name in French of the public way on which the street side is situated
12	PN_NAME_DU	PN_NAME_DUT	Text	E	Name in Dutch of the public way on which the street side is situated

13	PNMC	PNMC	Text	E	Suffix of the code of the National Register of the public way. Where the road has not yet been assigned a National Register code, a purely technical temporary code beginning with the letter "T" followed by three digits is displayed.
14	PZ_NAT_COD	PZ_NAT_CODE	Number	M	Code of the Post (4 digits). The Post assigns postal zips a unique 4-digit code.
15	MU_NAME_FR	MU_NAME_FRE	Text	E	Name in French of the municipality in which the street side is located
16	MU_NAME_DU	MU_NAME_DUT	Text	E	Name in Dutch of the municipality in which the street side is located
17	MU_NAT_COD	MU_NAT_CODE	Number	M	Municipal code (5 digits) assigned by the National Statistics Institute
18	LENGTH	LENGTH	Number	E	Length of the segment constituted by the street side (in metres)
19	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
20	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
21	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

Value list for 'PARITY'

#	TYPE_ACRO	TYPE	Description	Status (N/M/E)
1	X	NO_NUMBER	No police number	E

2	E	EVEN	All even	E
3	O	ODD	All odd	E
4	M	MIXED	Mixed	E
5	UN	UNKNWON	Unknown	E

N = New attribute

E = Existing attribute

M = Modified attribute

17. Street Side Point

Source product: UrbIS-Adm

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	N	Numerical column (initialised to 1) the value of which is incremented by one each time a c made to an object
3	X	X	Number	N	Geometry: X coordinate
4	Y	Y	Number	N	Geometry: Y coordinate
5	SI_ID	SI_ID	Number	E	reference to the street side

6	ANGLE	ANGLE	Number	E	The Street-Side_Point entity is an oriented point. This field gives the value of the angle for between a horizontal axis and an axis formed by the Si associated with the address range, a counter-clockwise direction
7	PNMC	PNMC	Text	N	Suffix of the code of the National Register of the public way. Where the road has not yet been assigned a National Register code, a purely technical tem beginning with the letter "T" followed by three digits is displayed.
8	SIRN	SIRN	Text	N	Unique identifier that accompanies the object throughout its life
9	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
10	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
11	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

N = New attribute

E = Existing attribute

M = Modified attribute

18. Street Side Limits

Source product: UrbIS-Adm

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities

2	VERSIONID	VERSIONID	Number	N	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
4	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
5	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

N = New attribute

E = Existing attribute

M = Modified attribute

19. Side_Walk

Source product: UrbIS-Map

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object

3	TYPE	TYPE	Text	N	Type of pavement (see list of possible values in the table below)
4	LEVEL_Z	LEVEL_Z	Text	N	Level of the pavement in relation to the ground/natural relief: 0 = reference level (= at the level of the natural relief) -1, -2, etc. = below the reference level +1, +2, etc. = above the reference level
5	AREA	AREA	Number	E	Area of the object in m²
6	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
7	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
8	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

Value list for 'TYPE'

#	TYPE_ACRO	TYPE	Description	Status (N/M/E)
1	S	Section	Conventional pavement	E
2	J	Junction	Junction/crossing pavement	N
3	M	Median	Median strip/verge/round-about	N
4	P	Place	Place	N

5	C	Own site public transport	Pavement adjoining lane reserved for public transport	N
6	K	Parking	Pavement included in parking area	N

Value list for 'LEVEL_Z'

#	LEVEL_Z	Description	Status (N/M/E)
1	-1, -2, -3,...	Element situated below natural land level	M
2	0	Element situated at natural land level	E
3	+1, +2, +3,...	Element situated above natural land level	M

N = New attribute

E = Existing attribute

M = Modified attribute

20. Block

Source product: UrbIS-Adm & UrbIS-Map

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	PN_ID	PN_ID	Number	N	Link to the road
4	TYPE	TYPE	Text	N	Type of block (see list of possible values in the table below)
5	LEVEL_Z	LEVEL_Z	Text	N	Level of the block in relation to the ground/natural relief: 0 = reference level (= at the level of the natural relief) -1, -2, etc. = below the reference level +1, +2, etc. = above the reference level
6	MU_ID	MU_ID	Number	E	Link to the municipality
7	NAME_FRE	NAME_FRE	Text	N	Denomination of the block in French
8	NAME_DUT	NAME_DUT	Text	N	Denomination of the block in Dutch
9	AREA	AREA	Number	E	Area of the object in m²
10	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
11	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
12	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

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Value list for 'TYPE'

#	TYPE	TYPE_ACRO	Description	Status (N/M/E)
1	CONVENTIONAL BLOCK	CB	Zones reserved for habitat, industry, services, recreation, agriculture, disused land or fallow land	N
2	CEMETERY	CE	Cemeteries	N
3	RAIL BLOCK	RB	Railway zones above ground	N
4	TUBE BLOCK	TB	Metro zones above ground	N
5	WATER BLOCK	WB	Canal, lakes, rivers	N
6	GREEN BLOCK	GB	Parks	N
7	FOREST	FO	Woods, forests	N

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Value list for 'LEVEL_Z'

#	LEVEL_Z	Description	Status (N/M/E)
1	-1, -2, -3,...	Element situated below natural land level	M
2	0	Element situated at natural land level	E
3	+1, +2, +3,...	Element situated above natural land level	M

N = New attribute

E = Existing attribute

M = Modified attribute

21. Tunnel

Source product: UrbIS-Map

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	N	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	N	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object

3	PN_ID	PN_ID	Number	N	Link to the road
4	TYPE	TYPE	Text	N	Type of tunnel (see list of possible values in the table below)
5	LEVEL_Z	LEVEL_Z	Text	N	Level of the bridge in relation to the ground/natural relief: If 0 is taken as being the reference level (= at the level of the natural relief), the tunnels will be located on levels -1, -2, etc., i.e. below the reference level
6	NAME_FRE	NAME_FRE	Text	N	Denomination of the tunnel in French
7	NAME_DUT	NAME_DUT	Text	N	Denomination of the tunnel in Dutch
8	AREA	AREA	Number	N	Area of the object in m²
9	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
10	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
11	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

Value list for 'TYPE'

#	TYPE	TYPE_ACRO	Description	Status (N/M/E)
1	RAIL TUNNEL	RAT	Railway tunnel	N

2	METRO TUNNEL	MT	Metro tunnel	N
3	ROAD TUNNEL	ROT	Road tunnel	N
4	METRO STATION	MS	Metro station	N
5	PEDESTRIAN TUNNEL	PT	Pedestrian tunnel	N

Value list for 'LEVEL_Z'

#	LEVEL_Z	Description	Status (N/M/E)
1	-1, -2, -3,...	Element situated below natural land level	M
2	0	Element situated at natural land level	E
3	+1, +2, +3,...	Element situated above natural land level	M

N = New attribute
E = Existing attribute
M = Modified attribute

22. Bridge

Source product: UrbIS-Adm & UrbIS-Map

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	N	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	N	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	PN_ID	PN_ID	Number	N	Link to the road
4	TYPE	TYPE	Text	N	Type of bridge (see list of possible values in the table below)
5	LEVEL_Z	LEVEL_Z	Text	N	Level of the bridge in relation to the ground/natural relief: If 0 is taken as being the reference level (= at the level of the natural relief), the bridges will be located on levels +1, +2, etc., i.e. above the reference level
6	NAME_FRE	NAME_FRE	Text	N	Denomination of the bridge in French
7	NAME_DUT	NAME_DUT	Text	N	Denomination of the bridge in Dutch
8	AREA	AREA	Number	N	Area of the object in m²
9	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
10	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
11	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

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Value list for 'TYPE'

#	TYPE	TYPE_ACRO	Description	Status (N/M/E)
1	RAIL BRIDGE	RAB	Railway bridge	N
2	METRO BRIDGE	MB	Metro bridge	N
3	ROAD BRIDGE	ROB	Road bridge	N
4	PEDESTRIAN BRIDGE	PB	Pedestrian bridge	N

Value list for 'LEVEL_Z'

#	LEVEL_Z	Description	Status (N/M/E)
1	-1, -2, -3,...	Element situated below natural land level	M
2	0	Element situated at natural land level	E
3	+1, +2, +3,...	Element situated above natural land level	M

N = New attribute

E = Existing attribute

M = Modified attribute

23. Rail

Source product: UrbIS-Adm & UrbIS-Map

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	TYPE	TYPE	Text	M	Type of railway (see list of possible values in the table below)
4	LEVEL_Z	LEVEL_Z	Text	N	Level of the railway in relation to the ground/natural relief: 0 = reference level (= at the level of the natural relief) -1, -2, etc. = below the reference level +1, +2, etc. = above the reference level
5	LENGTH	LENGTH	Number	N	Length of the railway
6	SLOPE	SLOPE	Number	N	Incline of the railway |Z1 – Z2| / Length of the polyline) * 100. Where Z1 = altitude of the point situated at the end of the polyline Z2 = altitude of the point situated at the other end of the polyline The incline is expressed in %.

7	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
8	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
9	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

Value list for 'TYPE'

#	TYPE	TYPE_ACRO	Description	Status (N/M/E)
1	RAILWAY	RW	Railway track	N
2	TRAM WAY	TW	Tramway track	N
3	TUBE BLOCK	TB	Metro line track	N

Value list for 'LEVEL_Z'

#	LEVEL_Z	Description	Status (N/M/E)
1	-1, -2, -3,...	Element situated below natural land level	M

2	0	Element situated at natural land level	E
3	+1, +2, +3,...	Element situated above natural land level	M

N = New attribute

E = Existing attribute

M = Modified attribute

24. Stretch of Land

Source product: UrbIS-Adm & UrbIS-Map

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	N	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	N	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	TYPE	TYPE	Text	N	Type of railway (see list of possible values in the table below)
4	AREA	AREA	Number	N	Area of the object in m²
5	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
6	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database

7	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

Value list for 'TYPE'

#	TYPE	TYPE_ACRO	Description	Status (N/M/E)
1	GREEN BLOCK GRASS	GBG	Grassed strips and borders	N
2	GREEN BLOCK PARC	GBP	Parks	N
3	GREEN BLOCK FOREST	F	Woods and forests	N
4	WATER BLOCK	WB	Lakes and rivers	N

5	CEMETERY	CE	Cemetary	N

N = New attribute
E = Existing attribute
M = Modified attribute

25. Point of Interest

Source product: UrbIS-Map

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	N	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	ADPT_ID	ADPT_ID	Number	N	Link to the address point
4	SS_ID	SS_ID	Number	N	Link to the street surface
5	PZ_ID	PZ_ID	Number	N	Link to the zip code
6	CATEGORY	CATEGORY	Text	N	Category to which the point of interest belongs (example of category: education. See complete list below)
7	TYPE	TYPE	Text	E	Type of point of interest (example: CPK: car park. See complete list below)

8	TXT_FRE	TXT_FRE	Text	E	Denomination of the point of interest in French (example: Collège Saint-Michel)
9	TXT_DUT	TXT_DUT	Text	E	Denomination of the point of interest in Dutch (example: Sint-Jan Berchmanscollege)
10	COM_FRE	COM_FRE	Text	E	Additional information in French
11	COM_DUT	COM_DUT	Text	E	Additional information in Dutch
12	ANGLE	ANGLE	Number	E	Angle (expressed in degrees) that indicates the orientation of the symbol associated with the point of interest
13	X	X	Number	E	X coordinate of the point
14	Y	Y	Number	E	Y coordinate of the point
15	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
16	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
17	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

Value list for 'Category' and 'TYPE'

#	CATEGORY	TYPE	TYPE_ACRO	Status (N/M/E)	Description
1	AMP	Amusement Park	AMP	E	Playgrounds and open-air recreational areas

2	ARM	Access for people with reduced mobility	ARM	E	Public transport stations equipped for persons with reduced mobility
3	BCR	Brussels Region building	BCR	E	Buildings housing Brussels regional institutions
4	BPO	Topo base point	BPO	E	Location of base points for topographical mapping
5	BTS	STIB bus stop	BS	E	Stops for Brussels public transport vehicles
6	BTS	De Lijn bus stop	BSL	E	Stops for Flanders public transport vehicles
7	BTS	TEC bus stop	BST	E	Stops for Wallonia public transport vehicles
8	BTK	STIB Sales points	BTK	E	Brussels public transport 'Bootik' sales points
9	CU	Cinema	CIN	N	Cinemas
10	CMB	Cambio	CMB	E	Cambio (car sharing) rank
11	CPK	Car park	CPK	E	Public car parks
12	PAA	Diplomatic corps parking	CD	E	Diplomatic corps parking space
13	PAA	Delivery parking	DEL	E	Parking space to make deliveries
14	TRF	Dead-End	DEN	E	Dead ends

15	ECO	Department store	DST	E	Supermarkets
16	EM	Embassy	EM	E	Embassies
17	EU	European institution building	EU	E	Buildings occupied by European institutions
18	FIR	Fire station	FIR	E	Fire stations
19	FNT	Fountain	FNT	E	Fountains
20	SPC	Football area	FO	E	Football grounds
21	GST	Gas station	GST	E	Service stations
22	PAA	Handicap parking	HAN	E	Disabled parking spaces
23	HO	Hospital	HO	E	Hospitals
24	EDU	High school Dutch	HSD	E	Dutch-speaking colleges
25	EDU	High school French	HSF	E	French-speaking colleges
26	ECO	Industry	IND	E	Commercial and industrial estates
27	EDU	International school	ISC	E	International schools

28	KP	Known place	KP	E	Well-known places
29	LI	Library bilingual	LIB	E	Bilingual libraries
30	LI	Library Dutch	LID	E	Dutch-language libraries
31	LI	Library French	LIF	E	French-language libraries
32	TRF	Limited one-way street	LOW	E	Limited one-way streets
33	MUN	Municipal authority	MA	E	Municipal authorities
34	ECO	Marketplace	MKT	E	Markets
35	MNM	Monument	MNM	E	Monuments and sculptures
36	CU	Museum	MUS	E	Museums
37	EDU	Nursery Dutch School	NDS	E	Dutch-speaking nursery schools
38	EDU	Nursery French School	NFS	E	French-speaking nursery schools
39	TRF	One-way street	OWS	E	One-way streets
40	EDU	Primary Dutch School	PDS	E	Dutch-speaking primary schools

41	PDZ	Pedestrian zone	PDZ	E	Pedestrian precincts
42	EDU	Primary French School	PFS	E	French-speaking primary schools
43	PHA	Pharmacy	PHA	E	Pharmacies
44	PO	Post office	PO	E	Post offices
45	POL	Police station	POL	E	Police stations
46	PNO	Christian catholic building	REC	E	Catholic churches
47	PNO	Islam building	REM	E	Mosques
48	PNO	Christian orthodox building	REO	E	Orthodox churches
49	PNO	Christian protestant building	REP	E	Protestant churches
50	PNO	Jew building	RES	E	Synagogues
51	RS	Rail station	RS	E	Railway stations
52	RSE	Rail station	RSE	N	Railway station entrances
52	EDU	Secondary Dutch School	SDS	E	Dutch-speaking secondary schools

53	SOC	Social aid service building	SAS	E	Public social welfare centres
54	EDU	Secondary French School	SFS	E	French-speaking secondary schools
55	ECO	Shopping center	SHP	E	Shopping centres
56	SPC	Sports center	SPO	E	Sports centres
57	SPC	Swimming pool	SW	E	Swimming pools
58	TA	Taxi stop	TA	E	Taxi ranks
59	CU	Theater	THE	N	Theatres
60	TS	Tube station	TS	E	Metro stations
61	TSE	Tube station entry	TSE	E	Metro station entrances
62	TRF	Two-way street	TWS	E	Two-way street
63	WST	Waste disposal	WST	E	Waste disposal centres

N = New attribute

E = Existing attribute

M = Modified attribute

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26. Place Name (old 'Public Way')

Source product: UrbIS-Adm

#	Name (format mdb)	Type	Status (N/M/E)	Description
1	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	TYPE	Text	N	Type of object that is the subject of an official code or denomination (see complete list in the table below)
4	MZ_ID	Number	E	Link to the municipal zip
5	GW_ID	Number	E	Reference to the general way
6	PNMC	Text	E	Suffix of the code of the National Register of the public way. Where the road has not yet been assigned a National Register code, a purely technical temporary code beginning with the letter "T" followed by three digits is displayed.
7	NAME_FRE	Text	E	Official denomination of the geographical object in French (for example: « Square Docteur Jean Joly »)
8	FRE_AB	Text	N	Abbreviated denomination of the geographical object in French (for example: « Sq. Docteur J. Joly »)
9	NAME_DUT	Text	E	Official denomination of the geographical object in Dutch

10	DUT_AB	Text	N	Abbreviated denomination of the geographical object in Dutch (for example: « Sq. Docteur J. Joly »)
11	FRE_ST	Text	N	Contains the type of object (e.g. "Square") in French
12	DUT_ST	Text	N	Contains the type of object (e.g. "Square") in Dutch
13	FRE_TI	Text	N	The full denomination is subdivided into four fields (the first three may be empty). This field contains the part relating to the 'Title' of the denomination (e.g. "Docteur") in French
14	DUT_TI	Text	N	The full denomination is subdivided into four fields (the first three may be empty). This field contains the part relating to the 'Title' of the denomination (e.g. "Docteur") in Dutch
15	FRE_FI	Text	N	The full denomination is subdivided into four fields (the first three may be empty). This field contains the part relating to the 'first name' of the denomination (e.g. "Jean") in French
16	DUT_FI	Text	N	The full denomination is subdivided into four fields (the first three may be empty). This field contains the part relating to the 'first name' of the denomination (e.g. "Jean") in Dutch
17	FRE_LA	Text	N	The full denomination is subdivided into four fields (the first three may be empty). This field contains the part relating to the 'last name' of the denomination (e.g. "Joly") in French
18	DUT_LA	Text	N	The full denomination is subdivided into four fields (the first three may be empty). This field contains the part relating to the 'last name' of the denomination (e.g. "Joly") in Dutch
19	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
20	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
21	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

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Value list for 'TYPE'

#	TYPE	Description	Status (N/M/E)
1	STREET SECTION	Street sections	N
2	CONVENTIONAL PLACE	Zones reserved for habitat, industry, services, recreation, agriculture, disused land or fallow land	N
3	CEMETERY	Cemeteries	N
4	RAIL BLOCK	Railway zones above ground	N
5	TUBE BLOCK	Metro zones above ground	N
6	WATER BLOCK	Canal, lakes, rivers	N
7	GREEN BLOCK	Parks	N
8	FOREST	Woods, forests	N
9	BUILDING	Buildings	N
10	RAIL STATION	Railway stations	N

11	METRO STATION	Metro stations	N
12	RAIL TUNNEL	Railway tunnels	N
13	METRO TUNNEL	Metro tunnels	N
14	PARKING	Car park	E

N = New attribute

E = Existing attribute

M = Modified attribute

27. Toponymy

Source product: UrbIS-Map

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	N	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
4	TYPE	TYPE	Text	M	Type of object that is the subject of a denomination (see complete list in the table below)

5	LANG	LANG	Text	E	Language of the TXT field (FRE = French or DUT = Dutch)
6	SCALE	SCALE	Number	E	Legibility scale of the character string
7	TXT	TXT	Text	E	Bilingual denominations of public ways, areas of water, green areas, cemeteries
8	ANGLE	ANGLE	Number	E	Angle (expressed in degrees) that indicates the orientation of the text
9	X	X	Number	E	Geometry: X coordinate
10	Y	Y	Number	E	Geometry: Y coordinate
11	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
12	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
13	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

Value list for 'TYPE'

#	TYPE	TYPE_ACRO	Description	Status (N/M/E)
1	STREET SECTION	S	Street sections	E

2	CONVENTIONAL BLOCK	CB	Zones reserved for habitat, industry, services, recreation, agriculture, disused land or fallow land	N
3	CEMETERY	CE	Cemeteries	N
4	RAIL BLOCK	RB	Railway zones above ground	N
5	TUBE BLOCK	TB	Metro zones above ground	N
6	WATER BLOCK	WB	Canal, lakes, rivers	N
7	GREEN BLOCK	GB	Parks	N
8	FOREST	F	Woods, forests	N
9	BUILDING	BU	Buildings	N
10	RAIL STATION	RS	Railway stations	N
11	METRO STATION	MS	Metro stations	N
12	RAIL TUNNEL	RT	Railway tunnels	N
13	METRO TUNNEL	MT	Metro tunnels	N

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Value list for 'Lang'

#	Nom	Description	Status (N/M/E)
1	FRE	TXT field language : FRE = french	E
2	BIL	TXT field language : BIL = bilingual	N
3	DUT	TXT field language : DUT = dutch	E

Value list for 'Scale'

#	Nom	Description	Status (N/M/E)
1	1000	String readability scale (1/1000 th)	E
2	20000	String readability scale (1/20.000 th)	E

N = New attribute

E = Existing attribute

M = Modified attribute

28. Geology

Source product: UrbIS-Map

#	Name (format shp, tab)	Name (format mdb for dgn and dwg)	Type	Status (N/M/E)	Description
1	ID	ID	Number	E	UrbIS technical identifier allowing the object to be linked to other entities
2	VERSIONID	VERSIONID	Number	E	Numerical column (initialised to 1) the value of which is incremented by one each time a change is made to an object
3	TYPE	TYPE	Text	N	Acronym of the geological layer
4	NAME_FRE	NAME_FRE	Text	E	Name of the geological layer in French
5	NAME_DUT	NAME_DUT	Text	E	Name of the geological layer in Dutch
6	AREA	AREA	Number	E	Area of the object in m²
7	INSPIRE_ID	INSPIRE_ID	Text	N	Unique identifier that accompanies the object throughout its life
8	BEGIN_LIFE	BEGINLIFESPANVERSION	Date	N	Date on which the object was entered in the database
9	END_LIFE	ENDLIFESPANVERSION	Date	N	Date on which the object was deleted from the database

Value list for 'TYPE'

#	TYPE	Description	Status (N/M/E)

1	GEO_ALM	Recent alluvials	E
2	GEO_AS	Asschien/Asschiaan	E
3	GEO_B	Bruxellien/Brusseliaan	E
4	GEO_D	Diestien	E
5	GEO_LK	Laekenien/Laekeniaan	E
6	GEO_L	Landenien/Landeniaan	E
7	GEO_LE	Ledien/Lediaan	E
8	GEO_P	Panisénien/Paniseliaan	E
9	GEO_TG	Tongrien/Tongriaan	E
10	GEO_WE	Wemmelien/Wemmeliaan	E
11	GEO_YC	Yprésien/Ieperiaan –Clay	E
12	GEO_YD	Yprésien/Ieperiaan – Sand	E
13	GEO_DV1	Dévilien inférieur/Onder Devilliaan	E

14	GEO_DV2	Dévilien supérieur/Boven Devilliaan	E

7. Full new UrbIS-Adm data model

Entity	Name shp et tab	Name format mdb	Type	Status (N/M/E)	Description
Region	NAME_FRE	NAME_FRE	Text	E	Name of the object in French
	NAME_DUT	NAME_DUT	Text	E	Name of the object in Dutch
	COUNTRY	COUNTRY	Text	N	Code of the country where this 'BE' object is located (BE for Belgium)
	NAT_CODE	NATIONAL_CODE	Text	M	Official code of the administrative entity given by the NSI
	NAT_LEVEL	NATIONAL_LEVEL	Number	N	Hierarchical level of the administrative entity
	LEGAL_STAT	LEGAL_STATUS	Text	N	Legal status of the object (Agreed = legal status approved; NotAgreed = legal status not approved)
	AREA	AREA	Number	E	Area of the region in m²
Municipality	NAME_FRE	NAME_FRE	Text	E	Name of the municipality in French. Belgian municipalities have an official denomination. Brussels municipalities have a bilingual status. They have two official names: one in French and one in Dutch.
	SHORT_FRE	SHORT_FRE	Text	E	Short name of the municipality in French, in two letters
	NAME_DUT	NAME_DUT	Text	E	Name of the municipality in Dutch. Belgian municipalities have an official denomination. Brussels municipalities have a bilingual status. They have two official names: one in French and one in Dutch.
	SHORT_DUT	SHORT_DUT	Text	E	Short name of the municipality in Dutch, in two letters
	MU3C	MU3C	Text	E	Shortened municipal code (3 digits) assigned by the National Statistics Institute
	POL_ID	POL_ID	Number	E	Identifier of the police zone containing the municipality
	COUNTRY	COUNTRY	Text	N	Code of the country where this 'BE' object is located (BE for Belgium)
	NAT_CODE	NATIONAL_CODE	Text	M	"Municipality National Code": Municipal code (5 digits) assigned by the National Statistics Institute
	NAT_LEVEL	NATIONAL_LEVEL	Number	N	Hierarchical level of the administrative entity
	LEGAL_STAT	LEGAL_STATUS	Text	N	Legal status of the object (Agreed = legal status approved; NotAgreed = legal status not approved)
	AREA	AREA	Number	E	Area of the municipality in m²
Police Zone	POLNC	POLNC	Text	E	"Police National Code": Official identification code of the police zone in which the object is located. The Royal Decree on the naming of police zones specifies a four-digit code for each one.
	DCT_CODE	DCT_CODE	Text	E	Code of the district in which the object is located
	DIV_CODE	DIV_CODE	Text	E	Code of the division in which the object is located
	QUA_CODE	QUA_CODE	Text	E	Code of the area in which the object is located
	NAME_FRE	NAME_FRE	Text	E	Name of the subdivision (area – zone – district – division) in French. To supplement the official code, a specific local denomination has been defined to identify the police zones. The police zones of the Brussels Region officially have two names: one in French and one in Dutch.
	NAME_DUT	NAME_DUT	Text	E	Name of the subdivision (area – zone – district – division) in Dutch. To supplement the official code, a specific local denomination has been defined to identify the police zones. The police zones of the Brussels Region officially have two names: one in French and one in Dutch.
	POL_ID	POL_ID	Number	E	
	POL_TYPE	POL_TYPE_ID	Number	M	Type of subdivision: police zone, area, division or district
	AREA	AREA	Number	E	Area of the object in m²
Monitoring	MDRC	MDRC	Number	E	Code of the Brussels Institute for Statistics and Analysis (maximum 4 characters). The Brussels Institute for Statistics and Analysis assigns each monitoring area a unique code.

District	NAME_FRE	NAME_FRE	Text	E	Name of the monitoring area in French. The Brussels Institute for Statistics and Analysis assigns a name to the monitoring areas. The Brussels monitoring areas have three names: one in French, one in Dutch and a bilingual name.
	NAME_DUT	NAME_DUT	Text	E	Name of the monitoring area in Dutch. The Brussels Institute for Statistics and Analysis assigns a name to the monitoring areas. The Brussels monitoring areas have three names: one in French, one in Dutch and a bilingual name.
	AREA	AREA	Number	E	Area of the object in m²
Statistical District	MU_ID	MU_ID	Number	E	Identifier of the municipality containing the statistical area
	MD_ID	MD_ID	Number	E	Identifier of the statistical sector containing the statistical area
	SDDC	SDDC	Text	E	Code of the National Statistics Institute. The National Statistics Institute assigns each statistical sector a unique code per municipality. The code consists of a letter followed by two or three digits. - The first character is a letter that identifies the administrative unit within the municipality; - The second character is a digit that identifies the section; - The third character is a digit that identifies the area; - The fourth character is an optional digit. It indicates a change in the limit of the statistical sector. In the absence of any change, the last character is the sign "-".
	NAME_FRE	NAME_FRE	Text	E	Name of the statistical sector in French. The National Statistics Institute assigns a name to the statistical sectors. The Brussels statistical sectors have two names: one in French and one in Dutch.
	NAME_DUT	NAME_DUT	Text	E	Name of the statistical sector in Dutch. The National Statistics Institute assigns a name to the statistical sectors. The Brussels statistical sectors have two names: one in French and one in Dutch.
	AREA	AREA	Number	E	Area of the object in m²
Municipal Zip	MU_ID	MU_ID	Number	E	Identifier of the municipality containing the municipal zip code
	PZ_ID	PZ_ID	Number	E	Reference to the zip code
	NAT_CODE	NATIONAL_CODE	Text	M	"Municipality Zip National Code": Code of the National Register. The National Register uses a specific identifier derived from the zip code to distinguish municipalities and/or parts of municipalities with the same zip code. Complete municipalities retain their zip codes (for example, the municipality of Etterbeek has retained code 1040). Parts of municipalities with the same zip code receive a specific identifier. The first three digits are identical to the first three digits of the zip code. The last digit is different (for example, the part of the City of Brussels for which the code is 1040 has code 1041 in the National Register). This code is used by the National register to identify public ways.
	PZ_NAT_COD	PZ_NAT_CODE	Number	M	"Postal Zip National Code": Code of the Post (4 digits). The Post assigns postal zips a unique 4-digit code.
	PZ_NAME_FR	PZ_NAME_FRE	Text	E	Name of the postal zip in French. The postal zips of the Brussels Region have a dual denomination in French and Dutch.
	PZ_NAME_DU	PZ_NAME_DUT	Text	E	Name of the postal zip in Dutch. The postal zips of the Brussels Region have a dual denomination in French and Dutch.
	MU_NAT_COD	MU_NAT_CODE	Number	M	Municipal code (5 digits) assigned by the National Statistics Institute
	MU_NAME_FR	MU_NAME_FRE	Text	E	Name of the municipality in French. Belgian municipalities have an official denomination. Brussels municipalities have a bilingual status. They have two official names: one in French and one in Dutch.
	MU_NAME_DU	MU_NAME_DUT	Text	E	Name of the municipality in Dutch. Belgian municipalities have an official denomination. Brussels municipalities have a bilingual status. They have two official names: one in French and one in Dutch.
	AREA	AREA	Number	E	Area of the object in m²
Postal Zip	NATIONAL_CODE	NATIONAL_CODE	Text	M	Code of the Post (4 digits). The Post assigns postal zips a unique 4-digit code.
	NAME_FRE	NAME_FRE	Text	E	Name of the postal zip in French. The postal zips of the Brussels Region have a dual denomination in French and Dutch.
	NAME_DUT	NAME_DUT	Text	E	Name of the postal zip in Dutch. The postal zips of the Brussels Region have a dual denomination in French and Dutch.
Street Surface	TYPE	TYPE	Text	M	Type of street surface (see list of possible values in the table below)
	LEVEL_Z	LEVEL_Z	Text	M	Level of the street surface in relation to the ground/natural relief: 0 = reference level (= at the level of the natural relief) -1, -2, etc. = below the reference level +1, +2, etc. = above the reference level
	ADMIN	ADMINISTRATOR	Text	M	Roads manager (municipality, region, Article 33 or unknown)
	ADMIN_VALID	ADMIN_VALID	Text	N	Information in the 'Admin' field validated by Brussels Mobility (Y), or interim information not validated by Brussels Mobility (N)

	HIERARCHY	HIERARCHY	Text	N	Hierarchy level of the road (see list of possible values in the table below)
	HIER_VALID	HIERARCHY_VALID	Text	N	Information in the 'Hierarchy' field validated by Brussels Mobility (Y), or interim information not validated by Brussels Mobility (N)
	PN_NAME_FR	PN_NAME_FRE	Text	E	Name of the public way in French.
	PN_NAME_DU	PN_NAME_DUT	Text	E	Name of the public way in Dutch.
	PZ_NAT_COD	PZ_NAT_CODE	Number	M	Code of the Post (4 digits). The Post assigns postal zips a unique 4-digit code.
	PNMC	PNMC	Text	E	Suffix of the code of the National Register of the public way. Where the road has not yet been assigned a National Register code, a purely technical temporary code beginning with the letter "T" followed by three digits is displayed.
	MU_NAME_FR	MU_NAME_FRE	Text	E	Name of the municipality in which the public way is located in French
	MU_NAME_DU	MU_NAME_DUT	Text	E	Name of the municipality in which the public way is located in Dutch
	MU_NAT_COD	MU_NAT_CODE	Number	M	Municipal code (5 digits) assigned by the National Statistics Institute
	AREA	AREA	Number	E	Area of the object in m²
Street Axe	SN_ID_B	SN_ID_B	Number	E	Identifier of the SN (street node) that begins the street axis
	SN_ID_E	SN_ID_E	Number	E	Identifier of the SN (street node) that ends the street axis
	TYPE	TYPE	Text	M	Function of the street axis: S = axis of a section of street (Street Axis Section) A = axis of an access ramp (Street Axis Access Ramp) … The complete list of types can be found in the table below.
	LEVEL_Z	LEVEL_Z	Text	E	Level of the axis in relation to the ground/natural relief: 0 = reference level (= at the level of the natural relief) -1, -2, etc. = below the reference level +1, +2, etc. = above the reference level
	LENGTH	LENGTH	Number	N	Length of the street axis (in metres):
	SLOPE	SLOPE	Number	N	Incline of the street axis |Z1 – Z2| / Length of the polyline) * 100. Where Z1 = altitude of the point situated at the end of the polyline Z2 = altitude of the point situated at the other end of the polyline The incline is expressed in %.
	FLOW	FLOW_DIRECTION	Text	N	Direction of traffic on the street axis (see table below for list of values)
Global Way	Pas d'attribut spécifique				
Street Node	TYPE	TYPE	Text	M	Type of street node: I = intersection node DE = cul-de-sac node (Street Node Dead End) A = access ramp node … The complete list of types can be found in the table below.
	LEVEL_Z	LEVEL_Z	Text	E	Level of the street node in relation to the ground/natural relief: 0 = reference level (= at the level of the natural relief) -1, -2, etc. = below the reference level +1, +2, etc. = above the reference level
	X	X	Number	E	Geometry: X coordinate
	Y	Y	Number	E	Geometry: Y coordinate
	Z	Z	Number	E	Geometry Z coordinate (altitude of the object)
Building	CATEGORY	CATEGORY	Text	N	Category to which the building belongs (category 1: buildings as defined by INSPIRE and category 2: secondary buildings)
	STATUS	STATUS	Text	N	Status of the building (operational, in construction, demolished, etc.)
	CAPAKEY	CAPAKEY	Text	N	Identifier of the cadastral parcel on which the building is situated
	AREA	AREA	Number	E	Area of the object in m²

Address Point	PN_ID	PN_ID	Number	E	Reference to the road
	PN_NAME_FR	PN_NAME_FRE	Text	E	Name in French of the public way on which the address point is situated
	PN_NAME_DU	PN_NAME_DUT	Text	E	Name in Dutch of the public way on which the address point is situated
	PZ_NAT_COD	PZ_NAT_CODE	Text	M	Code of the Post (4 digits). The Post assigns postal zips a unique 4-digit code.
	MU_NAT_COD	MU_NAT_CODE	Text	N	Municipal code (5 digits) assigned by the National Statistics Institute
	MU_NAME_FR	MU_NAME_FRE	Text	E	Name in French of the municipality in which the address point is located
	MU_NAME_DU	MU_NAME_DUT	Text	E	Name in Dutch of the municipality in which the address point is located
	SI_ID	SI_ID	Number	E	Reference to the street side
	BU_ID	BU_ID	Number	E	Identifier of the building surrounding the address point
	MU_ID	MU_ID	Number	N	Reference to the municipality
	PZ_ID	PZ_ID	Number	N	Reference to the zip code
	ADRN	ADRN	Text	E	Address number
	ANGLE	ANGLE	Number	E	The AdPt entity is an oriented point. This field gives the value of the angle formed between a horizontal axis and an axis formed by the Si associated with the address point, calculated in a counter-clockwise direction
	X	X	Number	E	Geometry: X coordinate
	Y	Y	Number	E	Geometry: Y coordinate
	CAPAKEY	CAPAKEY	Text	N	Identifier of the cadastral parcel on which the building is situated
	PLANCHENUM	PLANCHENUM	Number	E	Reference to the plate number of UrbIS-Topo where the address point is situated
Address Number	NA	ADPT_ID	Number	E	Reference to the address point
	NA	PN_ID	Number	E	Reference to the public way
	NA	MU_NAT_CODE	Number	N	Municipal code (5 digits) assigned by the National Statistics Institute
	NA	SD_ID	Number	E	Reference to the statistical sector
	NA	ADPN	Text	E	House number. The municipal administration assigns house numbers to the main buildings. This number is unique for each public way and general way. It is made up of a number (4 digits), possibly followed by one or more letters and/or digits (4 characters).
	NA	ADPN_VALID	Text	N	House number validated (Y or N) by the competent Municipal Administration
	NA	ADPNNORM	Text	E	Standardised house number. This attribute is constructed on the basis of the house number. The first four characters are the first four digits of the house number, right-justified. They are preceded by blanks. The last four characters are letters or digits, left- or right-justified respectively. The digits are preceded by zeros. Examples: <blank<blank><blank>4A <blank>104BIS <blank><blank>45/002 <blank><blank>45A/02
	NA	ADNC	Text	E	Administrative code ("Address National Code"). This administrative code is made up of the National Register code of the public way associated with the standardised house number.
	NA	SOURCE	Text	N	Information source (land, land registry, UrbIS, etc.)
	NA	APARTMENT_NUMBER	Text	N	Apartment number
	NA	BUS_NUMBER	Text	N	Box number
	NA	LANDMARK	Text	N	Type of addressable object (parcel, building, building unit, etc.)
	NA	STATUS	Text	N	Status of the address (official, temporary, etc.)
Address Special Postal Zip	NA	ADPT_ID	Number	E	Reference to the address point
	NA	PZ_ID	Number	E	Reference to the zip code
Street Side	SS_ID	SS_ID	Number	E	Link to the street surface

	PN_ID	PN_ID	Number	E	Link to the road
	LEVEL_Z	LEVEL_Z	Text	N	Level of the street side in relation to the ground/natural relief: 0 = reference level (= at the level of the natural relief) -1, -2, etc. = below the reference level +1, +2, etc. = above the reference level
	SIRN	SIRN	Text	E	Address range per street side. This attribute defines a set of potential addresses for the street sides. The address range is always made up of two house numbers separated by one or two dashes: - A single dash ("-") means that even and odd house numbers can exist for a street side. - A double dash ("--") means that all the house numbers associated with a street side are even or odd numbers. The address range is made up of the smallest and largest house number associated with the street sides. The existence of intermediate house numbers (e.g. 5 for the range 1--11) is not guaranteed. The order in which the house numbers are written depends on the order in which they appear on screen, taking into account the angle of inclination of the street side. The largest number may precede the smallest. If no address is attached to a street side, the value "X" is indicated.
	SISC	SISC	Text	E	Side of the street side. The relative position "to the left" or "to the right" of the street sides is defined according to an observer moving along a section of public way in the ascending direction of the house numbers. Street sides situated to his/her right are characterised by the letter "R" (Right) and those to his/her left by the letter "L" (Left). If there is no address on a street, the logical direction is defined arbitrarily according, for example, to the direction of the traffic or the relative orientation of the street from the centre of the region to the periphery.
	START_NR	START_NR	Text	E	Smallest house number (ADPN) linked to the address point (ADPT) furthest left
	END_NR	END_NR	Text	E	Largest house number (ADPN) linked to the address point (ADPT) furthest right
	PARITY	PARITY	Text	M	Parity, calculated on the basis of the house numbers associated with the street side: - No house number: « X » ; - All even: « E » (even); - All odd: « O » (odd); - Mixed: « M » (mixed); - Unknown: « ? » (under no circumstances)
	PN_NAME_FR	PN_NAME_FRE	Text	E	Name in French of the public way on which the street side is situated
	PN_NAME_DU	PN_NAME_DUT	Text	E	Name in Dutch of the public way on which the street side is situated
	PNMC	PNMC	Text	E	Suffix of the code of the National Register of the public way. Where the road has not yet been assigned a National Register code, a purely technical temporary code beginning with the letter "T" followed by three digits is displayed.
	PZ_NAT_COD	PZ_NAT_CODE	Number	M	Code of the Post (4 digits). The Post assigns postal zips a unique 4-digit code.
	MU_NAME_FR	MU_NAME_FRE	Text	E	Name in French of the municipality in which the street side is located
	MU_NAME_DU	MU_NAME_DUT	Text	E	Name in Dutch of the municipality in which the street side is located
	MU_NAT_COD	MU_NAT_CODE	Number	M	Municipal code (5 digits) assigned by the National Statistics Institute
	LENGTH	LENGTH	Number	E	Length of the segment constituted by the street side (in metres)
Street Side Point	X	X	Number	N	Geometry: X coordinate
	Y	Y	Number	N	Geometry: Y coordinate
	SI_ID	SI_ID	Number	E	reference to the street side
	ANGLE	ANGLE	Number	E	The Street-Side_Point entity is an oriented point. This field gives the value of the angle formed between a horizontal axis and an axis formed by the Si associated with the address range, calculated in a counter-clockwise direction
	PNMC	PNMC	Text	N	Suffix of the code of the National Register of the public way. Where the road has not yet been assigned a National Register code, a purely technical temporary code beginning with the letter "T" followed by three digits is displayed.
	SIRN	SIRN	Text	N	Unique identifier that accompanies the object throughout its life
Street Side Limits	Pas d'attribut spécifique				
Side Walk	TYPE	TYPE	Text	N	Type of pavement (see list of possible values in the table below)
	LEVEL_Z	LEVEL_Z	Text	N	Level of the pavement in relation to the ground/natural relief: 0 = reference level (= at the level of the natural relief) -1, -2, etc. = below the reference level +1, +2, etc. = above the reference level
	AREA	AREA	Number	E	Area of the object in m²
Block	PN_ID	PN_ID	Number	N	Link to the road
	TYPE	TYPE	Text	N	Type of block (see list of possible values in the table below)

	LEVEL_Z	LEVEL_Z	Text	N	Level of the block in relation to the ground/natural relief: 0 = reference level (= at the level of the natural relief) -1, -2, etc. = below the reference level +1, +2, etc. = above the reference level
	MU_ID	MU_ID	Number	E	Link to the municipality
	NAME_FRE	NAME_FRE	Text	N	Denomination of the block in French
	NAME_DUT	NAME_DUT	Text	N	Denomination of the block in Dutch
	AREA	AREA	Number	E	Area of the object in m²
Tunnel	PN_ID	PN_ID	Number	N	Link to the road
	TYPE	TYPE	Text	N	Type of tunnel (see list of possible values in the table below)
	LEVEL_Z	LEVEL_Z	Text	N	Level of the bridge in relation to the ground/natural relief: If 0 is taken as being the reference level (= at the level of the natural relief), the tunnels will be located on levels -1, -2, etc., i.e. below the reference level
	NAME_FRE	NAME_FRE	Text	N	Denomination of the tunnel in French
	NAME_DUT	NAME_DUT	Text	N	Denomination of the tunnel in Dutch
	AREA	AREA	Number	N	Area of the object in m²
Bridge	PN_ID	PN_ID	Number	N	Link to the road
	TYPE	TYPE	Text	N	Type of bridge (see list of possible values in the table below)
	LEVEL_Z	LEVEL_Z	Text	N	Level of the bridge in relation to the ground/natural relief: If 0 is taken as being the reference level (= at the level of the natural relief), the bridges will be located on levels +1, +2, etc., i.e. above the reference level
	NAME_FRE	NAME_FRE	Text	N	Denomination of the bridge in French
	NAME_DUT	NAME_DUT	Text	N	Denomination of the bridge in Dutch
	AREA	AREA	Number	N	Area of the object in m²
Rail	TYPE	TYPE	Text	M	Type of railway (see list of possible values in the table below)
	LEVEL_Z	LEVEL_Z	Text	N	Level of the railway in relation to the ground/natural relief: 0 = reference level (= at the level of the natural relief) -1, -2, etc. = below the reference level +1, +2, etc. = above the reference level
	LENGTH	LENGTH	Number	N	Length of the railway
	SLOPE	SLOPE	Number	N	Incline of the railway |Z1 – Z2| / Length of the polyline) * 100. Where Z1 = altitude of the point situated at the end of the polyline Z2 = altitude of the point situated at the other end of the polyline The incline is expressed in %.
Stretch of Land	TYPE	TYPE	Text	N	Type of railway (see list of possible values in the table below)
	AREA	AREA	Number	N	Area of the object in m²
Point of Interest	ADPT_ID	ADPT_ID	Number	N	Link to the address point
	SS_ID	SS_ID	Number	N	Link to the street surface
	PZ_ID	PZ_ID	Number	N	Link to the zip code
	CATEGORY	CATEGORY	Text	N	Category to which the point of interest belongs (example of category: education. See complete list below)
	TYPE	TYPE	Text	E	Type of point of interest (example: CPK: car park. See complete list below)
	TXT_FRE	TXT_FRE	Text	E	Denomination of the point of interest in French (example: Collège Saint-Michel)
	TXT_DUT	TXT_DUT	Text	E	Denomination of the point of interest in Dutch (example: Sint-Jan Berchmanscollege)
	COM_FRE	COM_FRE	Text	E	Additional information in French

	COM_DUT	COM_DUT	Text	E	Additional information in Dutch
	ANGLE	ANGLE	Number	E	Angle (expressed in degrees) that indicates the orientation of the symbol associated with the point of interest
	X	X	Number	E	X coordinate of the point
	Y	Y	Number	E	Y coordinate of the point
Place Name	NA	TYPE	Text	N	Type of object that is the subject of an official code or denomination (see complete list in the table below)
	NA	MZ_ID	Number	E	Link to the municipal zip
	NA	GW_ID	Number	E	Reference to the general way
	NA	PNMC	Text	E	Suffix of the code of the National Register of the public way. Where the road has not yet been assigned a National Register code, a purely technical temporary code beginning with the letter "T" followed by three digits is displayed.
	NA	NAME_FRE	Text	E	Official denomination of the geographical object in French (for example: « Square Docteur Jean Joly »)
	NA	FRE_AB	Text	N	Abbreviated denomination of the geographical object in French (for example: « Sq. Docteur J. Joly »)
	NA	NAME_DUT	Text	E	Official denomination of the geographical object in Dutch
	NA	DUT_AB	Text	N	Abbreviated denomination of the geographical object in Dutch (for example: « Sq. Docteur J. Joly »)
	NA	FRE_ST	Text	N	Contains the type of object (e.g. "Square") in French
	NA	DUT_ST	Text	N	Contains the type of object (e.g. "Square") in Dutch
	NA	FRE_TI	Text	N	The full denomination is subdivided into four fields (the first three may be empty). This field contains the part relating to the 'Title' of the denomination (e.g. "Docteur") in French
	NA	DUT_TI	Text	N	The full denomination is subdivided into four fields (the first three may be empty). This field contains the part relating to the 'Title' of the denomination (e.g. "Docteur") in Dutch
	NA	FRE_FI	Text	N	The full denomination is subdivided into four fields (the first three may be empty). This field contains the part relating to the 'first name' of the denomination (e.g. "Jean") in French
	NA	DUT_FI	Text	N	The full denomination is subdivided into four fields (the first three may be empty). This field contains the part relating to the 'first name' of the denomination (e.g. "Jean") in Dutch
	NA	FRE_LA	Text	N	The full denomination is subdivided into four fields (the first three may be empty). This field contains the part relating to the 'last name' of the denomination (e.g. "Joly") in French
	NA	DUT_LA	Text	N	The full denomination is subdivided into four fields (the first three may be empty). This field contains the part relating to the 'last name' of the denomination (e.g. "Joly") in Dutch
Toponymy	TYPE	TYPE	Text	M	Type of object that is the subject of a denomination (see complete list in the table below)
	LANG	LANG	Text	E	Language of the TXT field (FRE = French or DUT = Dutch)
	SCALE	SCALE	Number	E	Legibility scale of the character string
	TXT	TXT	Text	E	Bilingual denominations of public ways, areas of water, green areas, cemeteries
	ANGLE	ANGLE	Number	E	Angle (expressed in degrees) that indicates the orientation of the text
	X	X	Number	E	Geometry: X coordinate
	Y	Y	Number	E	Geometry: Y coordinate
Geology	TYPE	TYPE	Text	N	Acronym of the geological layer
	NAME_FRE	NAME_FRE	Text	E	Name of the geological layer in French
	NAME_DUT	NAME_DUT	Text	E	Name of the geological layer in Dutch
	AREA	AREA	Number	E	Area of the object in m²

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8. Files and layers naming

1.5. CAD Files

#	CAD Files			CAD Layers		
	Naming Distribution 2015 Q1	Naming Distribution 2015 Q2	Naming Distribution 2015 Q3, 2016 Q1, 2016 Q2, 2016 Q3, 2016 Q4	Naming Distribution 2015 Q1	Naming Distribution 2015 Q2	Naming Distribution 2015 Q3, 2016 Q1, 2016 Q2, 2016 Q3, 2016 Q4
1	UrbAdm_Bl	UrbAdm_ADMIN_LIMIT	UrbAdm_ADMIN_LIMIT	Mu	MUNICIPALITY	MUNICIPALITY
2	UrbAdm_Bl	UrbAdm_ADMIN_LIMIT	UrbAdm_ADMIN_LIMIT	Pol_district	POLICE_DISTRICT	POLICE_DISTRICT
3	UrbAdm_Bl	UrbAdm_ADMIN_LIMIT	UrbAdm_ADMIN_LIMIT	Pol_division	POLICE_DIVISION	POLICE_DIVISION
4	UrbAdm_Bl	UrbAdm_ADMIN_LIMIT	UrbAdm_ADMIN_LIMIT	Pol_quarter	POLICE_QUARTER	POLICE_QUARTER
5	UrbAdm_Bl	UrbAdm_ADMIN_LIMIT	UrbAdm_ADMIN_LIMIT	Pol_zone	POLICE_ZONE	POLICE_ZONE
6	UrbAdm_Bl	UrbAdm_ADMIN_LIMIT	UrbAdm_ADMIN_LIMIT	Re	REGION	REGION
7	UrbAdm_Bl	UrbAdm_MUNICIPAL_ZIP	UrbAdm_ADMIN_LIMIT	Mz	MUNICIPAL_ZIP	MUNICIPAL_ZIP
8	UrbAdm_Bl	UrbAdm_STATISTICS	UrbAdm_ADMIN_LIMIT	Md	MONITORING_DISTRICT	MONITORING_DISTRICT
9	UrbAdm_Bl	UrbAdm_STATISTICS	UrbAdm_ADMIN_LIMIT	Sd	STATISTICAL_DISTRICT	STATISTICAL_DISTRICT
10	UrbMap-Geo	UrbAdm_GEOLOGY	UrbAdm_GEOLOGY	GEO_ALM	GEOLOGY_GEO_ALM	GEOLOGY_GEO_ALM
11	UrbMap-Geo	UrbAdm_GEOLOGY	UrbAdm_GEOLOGY	GEO_AS	GEOLOGY_GEO_AS	GEOLOGY_GEO_AS
12	UrbMap-Geo	UrbAdm_GEOLOGY	UrbAdm_GEOLOGY	GEO_B	GEOLOGY_GEO_B	GEOLOGY_GEO_B
13	UrbMap-Geo	UrbAdm_GEOLOGY	UrbAdm_GEOLOGY	GEO_D	GEOLOGY_GEO_D	GEOLOGY_GEO_D
14	UrbMap-Geo	UrbAdm_GEOLOGY	UrbAdm_GEOLOGY	GEO_DV1	GEOLOGY_GEO_DV1	GEOLOGY_GEO_DV1
15	UrbMap-Geo	UrbAdm_GEOLOGY	UrbAdm_GEOLOGY	GEO_DV2	GEOLOGY_GEO_DV2	GEOLOGY_GEO_DV2
16	UrbMap-Geo	UrbAdm_GEOLOGY	UrbAdm_GEOLOGY	GEO_L	GEOLOGY_GEO_L	GEOLOGY_GEO_L
17	UrbMap-Geo	UrbAdm_GEOLOGY	UrbAdm_GEOLOGY	GEO_LE	GEOLOGY_GEO_LE	GEOLOGY_GEO_LE
18	UrbMap-Geo	UrbAdm_GEOLOGY	UrbAdm_GEOLOGY	GEO_LK	GEOLOGY_GEO_LK	GEOLOGY_GEO_LK
19	UrbMap-Geo	UrbAdm_GEOLOGY	UrbAdm_GEOLOGY	GEO_P	GEOLOGY_GEO_P	GEOLOGY_GEO_P
20	UrbMap-Geo	UrbAdm_GEOLOGY	UrbAdm_GEOLOGY	GEO_TG	GEOLOGY_GEO_TG	GEOLOGY_GEO_TG
21	UrbMap-Geo	UrbAdm_GEOLOGY	UrbAdm_GEOLOGY	GEO_WE	GEOLOGY_GEO_WE	GEOLOGY_GEO_WE
22	UrbMap-Geo	UrbAdm_GEOLOGY	UrbAdm_GEOLOGY	GEO_YC	GEOLOGY_GEO_YC	GEOLOGY_GEO_YC
23	UrbMap-Geo	UrbAdm_GEOLOGY	UrbAdm_GEOLOGY	GEO_YD	GEOLOGY_GEO_YD	GEOLOGY_GEO_YD
24	UrbAdm_Bu	UrbAdm_PRIVATE_ZONE	UrbAdm_BUILDING	Bu	BUILDING	BUILDING
25	UrbAdm_Ad	UrbAdm_PRIVATE_ZONE	UrbAdm_ADDRESS	AdRn	ADDRESS_POINT	ADDRESS_POINT
26	UrbAdm_Ad	UrbAdm_PRIVATE_ZONE	UrbAdm_ADDRESS	SiRn	ADDRESS_RANGE	ADDRESS_RANGE
27	UrbAdm_Ad	UrbAdm_PRIVATE_ZONE	UrbAdm_ADDRESS	Si	STREET_SIDE	STREET_SIDE
28	UrbAdm_Ad	UrbAdm_PRIVATE_ZONE	UrbAdm_ADDRESS	SiLimits	STREET_SIDE_LIMITS	STREET_SIDE_LIMITS
29	UrbMap	UrbAdm_PRIVATE_ZONE	UrbAdm_BLOCK	PB	BLOCK_CB	BLOCK_CB
30	UrbMap	UrbAdm_PRIVATE_ZONE	UrbAdm_BLOCK	CE	BLOCK_CE	BLOCK_CE
31	UrbMap	UrbAdm_PRIVATE_ZONE	UrbAdm_BLOCK	GB-F	BLOCK_F	BLOCK_FO
32	UrbAdm_Bl	UrbAdm_PRIVATE_ZONE	UrbAdm_BLOCK	GB-B	BLOCK_GB	BLOCK_GB

33	UrbAdm_Bl	UrbAdm_PRIVATE_ZONE	UrbAdm_BLOCK	RB-0, RB-M, RB-P	BLOCK_RB	BLOCK_RB
34	UrbAdm_Bl	UrbAdm_PRIVATE_ZONE	UrbAdm_BLOCK	TB	BLOCK_TB	BLOCK_TB
35	UrbAdm_Bl	UrbAdm_PRIVATE_ZONE	UrbAdm_BLOCK	WB-O & GB-M	BLOCK_WB	BLOCK_WB
36	UrbMap	UrbAdm_THEMATIC	UrbAdm_BLOCK	CE	-	BLOCK_CE_SOL
37	UrbMap	UrbAdm_THEMATIC	UrbAdm_BLOCK	GB-F	STRETCH_OF_LAND_F	BLOCK_F_SOL
38	UrbMap	UrbAdm_THEMATIC	UrbAdm_BLOCK	GB-B	STRETCH_OF_LAND_GBG	BLOCK_GBG_SOL
39	UrbMap	UrbAdm_THEMATIC	UrbAdm_BLOCK	WB-O & GB-M	STRETCH_OF_LAND_WB	BLOCK_WB_SOL
40	UrbAdm_Pw	UrbAdm_STREET_NETWORK	UrbAdm_STREET_NETWORK	Sa_-	STREET_AXIS_LEVEL_MINUS1	STREET_AXIS_MIN
41	UrbAdm_Pw	UrbAdm_STREET_NETWORK	UrbAdm_STREET_NETWORK	Sa_+	STREET_AXIS_LEVEL_PLUS1	STREET_AXIS_SUP
42	UrbAdm_Pw	UrbAdm_STREET_NETWORK	UrbAdm_STREET_NETWORK	Sa_0	STREET_AXIS_LEVEL0	STREET_AXIS_0
43	UrbAdm_Pw	UrbAdm_STREET_NETWORK	UrbAdm_STREET_NETWORK	Sn_-	STREET_NODE_LEVEL_MINUS1	STREET_NODE_MIN
44	UrbAdm_Pw	UrbAdm_STREET_NETWORK	UrbAdm_STREET_NETWORK	Sn_+	STREET_NODE_LEVEL_PLUS1	STREET_NODE_SUP
45	UrbAdm_Pw	UrbAdm_STREET_NETWORK	UrbAdm_STREET_NETWORK	Sn_0	STREET_NODE_LEVEL0	STREET_NODE_0
46	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL_MINUS1	UrbAdm_STREET_SURFACE	SS_-	SS_I	STREET_SURFACE_I_MIN
47	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL_MINUS1	UrbAdm_STREET_SURFACE	SS_-	SS_M	STREET_SURFACE_M_MIN
48	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL_MINUS1	UrbAdm_STREET_SURFACE	SMS_-	SS_MS	STREET_SURFACE_MS_MIN
49	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL_MINUS1	UrbAdm_STREET_SURFACE	SMT_-	SS_MT	STREET_SURFACE_MT_MIN
50	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL_MINUS1	UrbAdm_STREET_SURFACE	SS_-	SS_RS	STREET_SURFACE_RS_MIN
51	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL_MINUS1	UrbAdm_STREET_SURFACE	SS_-	SS_RT	STREET_SURFACE_RT_MIN
52	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL_MINUS1	UrbAdm_STREET_SURFACE	SS_-	SS_S	STREET_SURFACE_S_MIN
53	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL_MINUS1	UrbAdm_STREET_SURFACE	SS_-	SS_T	STREET_SURFACE_T_MIN
54	UrbAdm_Pw	Adm_STREET_SURFACE_LEVEL_PLUS1	UrbAdm_STREET_SURFACE	SS_+	SS_C	STREET_SURFACE_C_SUP
55	UrbAdm_Pw	Adm_STREET_SURFACE_LEVEL_PLUS1	UrbAdm_STREET_SURFACE	SS_+	SS_I	STREET_SURFACE_I_SUP
56	UrbAdm_Pw	Adm_STREET_SURFACE_LEVEL_PLUS1	UrbAdm_STREET_SURFACE	SS_+	SS_IC	STREET_SURFACE_IC_SUP
57	UrbAdm_Pw	Adm_STREET_SURFACE_LEVEL_PLUS1	UrbAdm_STREET_SURFACE	SS_+	SS_M	STREET_SURFACE_M_SUP
58	UrbAdm_Pw	Adm_STREET_SURFACE_LEVEL_PLUS1	UrbAdm_STREET_SURFACE	SMT_+	SS_MT	STREET_SURFACE_MT_SUP
59	UrbAdm_Pw	Adm_STREET_SURFACE_LEVEL_PLUS1	UrbAdm_STREET_SURFACE	SS_+	SS_S	STREET_SURFACE_S_SUP
60	UrbAdm_Pw	Adm_STREET_SURFACE_LEVEL_PLUS1	UrbAdm_STREET_SURFACE	SS_+	SS_SC	STREET_SURFACE_SC_SUP
61	UrbAdm_Pw	Adm_STREET_SURFACE_LEVEL_PLUS1	UrbAdm_STREET_SURFACE	SS_+	SS_W	STREET_SURFACE_W_SUP
62	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SS_0	SS_A	STREET_SURFACE_A_0
63	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SS_0	SS_AC	STREET_SURFACE_AC_0
64	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SS_0	SS_C	STREET_SURFACE_C_0
65	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SS_0	SS_G	STREET_SURFACE_G_0
66	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SS_0	SS_I	STREET_SURFACE_I_0
67	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SS_0	SS_IC	STREET_SURFACE_IC_0
68	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SS_0	SS_IL	STREET_SURFACE_IL_0
69	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SS_0	SS_K	STREET_SURFACE_K_0
70	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SS_0	SS_M	STREET_SURFACE_M_0
71	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SMS_0	SS_MS	STREET_SURFACE_MS_0
72	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SMT_0	SS_MT	STREET_SURFACE_MT_0
73	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SS_0	SS_O	STREET_SURFACE_O_0
74	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SS_0	SS_P	STREET_SURFACE_P_0
75	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SS_0	SS_S	STREET_SURFACE_S_0

76	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SS_0	SS_SC	STREET_SURFACE_SC_0
77	UrbAdm_Pw	UrbAdm_STREET_SURFACE_LEVEL0	UrbAdm_STREET_SURFACE	SS_0	SS_W	STREET_SURFACE_W_0
78	UrbMap	UrbAdm_THEMATIC	UrbAdm_RAIL_NETWORK	RW-0	RAIL	RAIL_NETWORK_RW_0
79	UrbMap	UrbAdm_THEMATIC	UrbAdm_RAIL_NETWORK	RW-M	RAIL	RAIL_NETWORK_RW_MIN
80	UrbMap	UrbAdm_THEMATIC	UrbAdm_RAIL_NETWORK	RW-P	RAIL	RAIL_NETWORK_RW_SUP
81	UrbMap	UrbAdm_THEMATIC	UrbAdm_RAIL_NETWORK	TW-0	RAIL	RAIL_NETWORK_TW_0
82	UrbMap	UrbAdm_THEMATIC	UrbAdm_RAIL_NETWORK	TW-M	RAIL	RAIL_NETWORK_TW_MIN
83	UrbMap	UrbAdm_THEMATIC	UrbAdm_RAIL_NETWORK	TW-P	RAIL	RAIL_NETWORK_TW_SUP
84	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_C_0
85	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_C_MIN
86	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_C_SUP
87	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_J_0
88	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_J_MIN
89	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_J_SUP
90	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_K_0
91	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_K_MIN
92	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_K_SUP
93	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_M_0
94	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_M_MIN
95	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_M_SUP
96	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_P_0
97	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_S_0
98	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_S_MIN
99	UrbMap	UrbAdm_THEMATIC	UrbAdm_SIDE_WALK	SW	SIDE_WALK	SIDE_WALK_S_SUP
100	UrbAdm_Pw	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 1000	TONAME-1000	TOPONYMY_1000_SS_BIL
101	UrbAdm_Pw	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 1000	-	TOPONYMY_1000_SS_FRE
102	UrbAdm_Pw	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 1000	-	TOPONYMY_1000_SS_DUT
103	UrbAdm_Pw	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 1000	-	TOPONYMY_1000_WB_BIL
104	UrbAdm_Pw	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 1000	-	TOPONYMY_1000_WB_FRE
105	UrbAdm_Pw	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 1000	-	TOPONYMY_1000_WB_DUT
106	UrbAdm_Pw	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 1000	-	TOPONYMY_1000_GB_BIL
107	UrbAdm_Pw	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 1000	-	TOPONYMY_1000_GB_FRE
108	UrbAdm_Pw	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 1000	-	TOPONYMY_1000_GB_DUT
109	UrbMap	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 20000	TONAME-20000	TOPONYMY_20000_SS_BIL
110	UrbMap	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 20000	-	TOPONYMY_20000_SS_FRE
111	UrbMap	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 20000	-	TOPONYMY_20000_SS_DUT
112	UrbMap	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 20000	-	TOPONYMY_20000_WB_BIL
113	UrbMap	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 20000	-	TOPONYMY_20000_WB_FRE
114	UrbMap	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 20000	-	TOPONYMY_20000_WB_DUT
115	UrbMap	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 20000	-	TOPONYMY_20000_GB_BIL
116	UrbMap	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 20000	-	TOPONYMY_20000_GB_FRE
117	UrbMap	UrbAdm_THEMATIC	UrbAdm_TOPONYMY	Toname - 20000	-	TOPONYMY_20000_GB_DUT
115	UrbMap	-	UrbAdm_ENGINEERING_WORKS	TB	TUNNEL	TUNNEL

116	UrbMap	-	UrbAdm_ENGINEERING_WORKS	BDG	BRIDGE	BRIDGE
117	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi AMP	Zi AMP	POI AMP
118	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi ARM	Zi ARM	POI ARM
119	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi BCR	Zi BCR	POI BCR
120	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi BPO	Zi BPO	POI BPO
121	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi BS	Zi BS	POI BS
122	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi BSL	Zi BSL	POI BSL
123	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi BST	Zi BST	POI BST
124	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi BTK	Zi BTK	POI BTK
125	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi CE	Zi CE	POI CE
126	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi CMB	Zi CMB	POI CMB
127	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	ZI CPK	ZI CPK	POI CPK
128	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi CTS	Zi CTS	POI CTS
129	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi DCP	Zi DCP	POI DCP
130	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi DEL	Zi DEL	POI DEL
131	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi DST	Zi DST	POI DST
132	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi EM	Zi EM	POI EM
133	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi EU	Zi EU	POI EU
134	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi FIR	Zi FIR	POI FIR
135	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi FNT	Zi FNT	POI FNT
136	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi FO	Zi FO	POI FO
137	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi GB	Zi GB	POI GB
138	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi GST	Zi GST	POI GST
139	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi HAN	Zi HAN	POI HAN
140	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi HO	Zi HO	POI HO
141	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi HSD	Zi HSD	POI HSD
142	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi HSF	Zi HSF	POI HSF
143	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi IND	Zi IND	POI IND
144	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi ISC	Zi ISC	POI ISC
145	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi KP	Zi KP	POI KP
146	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi LIB	Zi LIB	POI LIB
147	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi LID	Zi LID	POI LID
148	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi LIF	Zi LIF	POI LIF
149	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi LOW	Zi LOW	POI LOW
150	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi MA	Zi MA	POI MA
151	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi MKT	Zi MKT	POI MKT
152	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi MNM	Zi MNM	POI MNM
153	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi NDS	Zi NDS	POI NDS
154	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi NFS	Zi NFS	POI NFS
155	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi OWS	Zi OWS	POI OWS
156	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi PDS	Zi PDS	POI PDS
157	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi PDZ	Zi PDZ	POI PDZ
158	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi PFS	Zi PFS	POI PFS

159	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi PHA	Zi PHA	POI PHA
160	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi PO	Zi PO	POI PO
161	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi POL	Zi POL	POI POL
162	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi RB	Zi RB	POI RB
163	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi RBL	Zi RBL	POI RBL
164	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi RDB	Zi RDB	POI RDB
165	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi REC	Zi REC	POI REC
166	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi REO	Zi REO	POI REO
167	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi REP	Zi REP	POI REP
168	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi RS	Zi RS	POI RS
169	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi SAS	Zi SAS	POI SAS
170	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi SDS	Zi SDS	POI SDS
171	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi SFS	Zi SFS	POI SFS
172	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi SHP	Zi SHP	POI SHP
173	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi SPO	Zi SPO	POI SPO
174	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi SW	Zi SW	POI SW
175	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi TA	Zi TA	POI TA
176	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi TB	Zi TB	POI TB
177	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi TS	Zi TS	POI TS
178	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	ZI TSE	ZI TSE	POI TSE
179	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi TWS	Zi TWS	POI TWS
180	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi WB	Zi WB	POI WB
181	UrbMap-ZI	UrbAdm_THEMATIC	UrbAdm_POINT_of_INTEREST	Zi WST	Zi WST	POI WST

1.6. GIS Files

#	GIS Files		
	Naming Distribution 2015 Q1	**Naming Distribution 2015 Q2**	**Naming Distribution 2015 Q3, 2016 Q1, 2016 Q2, 2016 Q3, 2016 Q4**
1	UrbAdm_AdPt	Urb_Adm_ADDRESS_POINT	Urb_Adm_ADDRESS_POINT
2	UrbAdm_Bl + UrbMap_CE + UrbMap_GB-A + UrbMap_GB-B + UrbMap_GB-F + UrbMap_WB-0 + UrbMap_WB-M + UrbMap_RB-0 + UrbMap_RB-M + UrbMap_RB-P	Urb_Adm_BLOCK	Urb_Adm_BLOCK
3	-	Urb_Adm_BRIDGE	Urb_Adm_BRIDGE
4	UrbAdm_Bu	Urb_Adm_BUILDING	Urb_Adm_BUILDING
5	UrbMap_GEO_ALM + UrbMap_GEO_AS + UrbMap_GEO_B + UrbMap_GEO_D + UrbMap_GEO_DV1 + UrbMap_GEO_DV2 + UrbMap_GEO_L + UrbMap_GEO_LE + UrbMap_GEO_LK + UrbMap_GEO_P + UrbMap_GEO_TG + UrbMap_GEO_WE + UrbMap_GEO_YC + UrbMap_GEO_YD	Urb_Adm_GEOLOGY	Urb_Adm_GEOLOGY
6	UrbAdm_Md	Urb_Adm_MONITORING_DISTRICT	Urb_Adm_MONITORING_DISTRICT
7	UrbAdm_Mz	Urb_Adm_MUNICIPAL_ZIP	Urb_Adm_MUNICIPAL_ZIP
8	UrbAdm_Mu	Urb_Adm_MUNICIPALITY	Urb_Adm_MUNICIPALITY
9	UrbMap_ZIPOINT	Urb_adm_ZONE_OF_INTEREST	Urb_Adm_POINT_OF_INTEREST
10	UrbAdm_Pol_district	Urb_Adm_POLICE_DISTRICT	Urb_Adm_POLICE_DISTRICT
11	UrbAdm_Pol_division	Urb_Adm_POLICE_DIVISION	Urb_Adm_POLICE_DIVISION
12	UrbAdm_Pol_quarter	Urb_Adm_POLICE_QUARTER	Urb_Adm_POLICE_QUARTER
13	UrbAdm_Pol_zone	Urb_Adm_POLICE_ZONE	Urb_Adm_POLICE_ZONE
14	UrbMap_RTLINE	Urb_Adm_RAIL	Urb_Adm_RAIL
15	UrbAdm_Re	Urb_Adm_REGION	Urb_Adm_REGION
16	UrbMap_SW	Urb_Adm_SIDE_WALK	Urb_Adm_SIDE_WALK
17	UrbAdm_Sd	Urb_Adm_STATISTICAL_DISTRICT	Urb_Adm_STATISTICAL_DISTRICT
18	UrbAdm_Sa	Urb_Adm_STREET_AXIS	Urb_Adm_STREET_AXIS
19	UrbAdm_Sn	Urb_Adm_STREET_NODE	Urb_Adm_STREET_NODE
20	UrbAdm_Si	Urb_Adm_STREET_SIDE	Urb_Adm_STREET_SIDE
21	UrbAdm_SiLimits	Urb_adm_SILIMITS	Urb_Adm_STREET_SIDE_LIMITS
22	UrbAdm_Si_Point	Urb_Adm_STREET_SIDE_POINT	Urb_Adm_STREET_SIDE_POINT
23	UrbAdm_Ss	Urb_Adm_STREET_SURFACE_LEVEL_MINUS1	Urb_Adm_STREET_SURFACE_LEVEL_MINUS1
24	UrbAdm_Ss	Urb_Adm_STREET_SURFACE_LEVEL_PLUS1	Urb_Adm_STREET_SURFACE_LEVEL_PLUS1

25	UrbAdm_Ss	Urb_Adm_STREET_SURFACE_LEVEL0	Urb_Adm_STREET_SURFACE_LEVEL0
26	UrbMap_CE + UrbMap_GB-B + UrbMap_GB-F + UrbMap_WB-0	Urb_Adm_STRETCH_OF_LAND	Urb_Adm_STRETCH_OF_LAND
27	UrbMap_TONAME	Urb_Adm_TOPONYMY	Urb_Adm_TOPONYMY
28	UrbMap_TB	Urb_Adm_TUNNEL	Urb_Adm_TUNNEL

1.7. Table Database

#	DB tables			
	Naming Distribution 2015 Q1		Naming Distribution 2015 Q3, 2016 Q1, 2016 Q2, 2016 Q3, 2016 Q4	
	File Name	Table Name	File Name	Table Name
1	**urbAdm.mdb**	URB_A_ADPN	**UrbAdm.mdb**	URB_A_ADPN
2		-		URB_A_ADPN_LANDMARK
3		-		URB_A_ADPN_SOURCE
4		URB_A_ADPT		URB_A_ADPT
5		URB_A_ADPT_POL		-
6		URB_A_ADPZ		URB_A_ADPZ
7		-		URB_A_BG
8		-		URB_A_BG_TYPE
9		URB_A_BL		URB_A_BL
10		-		URB_A_BL_TYPE
11		URB_A_BU		URB_A_BU
12		-		URB_A_BU_ADPN
13		-		URB_A_BU_CATEGORY
14		-		URB_A_BU_STATUS
15		-		URB_A_LEVEL
16		-		URB_A_LEGAL_STATUS
17		URB_A_GW		URB_A_GW
18		URB_A_MD		URB_A_MD
19		URB_A_MU		URB_A_MU
20		URB_A_MZ		URB_A_MZ
21		URB_A_POL		URB_A_POL
22		URB_A_POL_TYP		URB_A_POL_TYPE
23		URB_A_PW		URB_A_PN
24		URB_A_PW_TYPE		URB_A_PN_TYPE
25		URB_A_PW_SYN		URB_A_PN_SYN
26		URB_A_PZ		URB_A_PZ
27		URB_A_RE		URB_A_RE
28		URB_A_SA		URB_A_SA

29		-		URB_A_SA_FLOW_DIRECTION
30		URB_A_SA_SS		URB_A_SA_SS
31		URB_A_SAFT		-
32		URB_A_SALV		-
33		URB_A_SD		URB_A_SD
34		URB_A_SI		URB_A_SI
35		URB_A_SI_PARITY		URB_A_SI_PARITY
36		URB_A_SI_POINT		URB_A_SI_PT
37		URB_A_SILIMITS		URB_A_S_LIMITS
38		URB_A_SN		URB_A_SN
39		URB_A_SNFT		URB_A_SN_TYPE
40		URB_A_SNLV		-
41		-		URB_A_SN_SS
42		URB_A_SS		URB_A_SS
43		URB_A_SSFT		URB_A_STREET_TYPE
44		-		URB_A_SS_ADMIN
45		-		URB_A_SS_HIERARCHY
46		URB_A_SSLV		-
47		URB_M_ZIPOINT		URB_A_POI
48		URB_M_ZIFT		URB_A_ZI_TYPE
49		URB_A_SHAPE		URB_A_SL
50		URB_A_SHT		URB_A_SL_TYPE
51		-		URB_A_SW
52		-		URB_A_SW_TYPE
53		URB_M_TONAME		URB_A_TO
54		URB_M_TONAME_TYPE		URB_A_TO_TYPE
55	**UrbMap.mdb**	URB_M_RTLINE		URB_A_RL
56		URB_A_SHAPE		URB_A_TU
57		URB_A_SHT		URB_A_TU_TYPE
58		URB_A_RTT		URB_A_RL_TYPE
59		-		URB_A_GEO
60		-		URB_A_GEO_TYPE
61		URB_A_BDGLINE		-
62		URB_A_BDGT		-
63		URB_A_GSLINE		-

Other tables usually present in the old model UrbIS - Adm are no longer distributed :
- All tables prefixed "DGN_URB_"
- All tables suffixed "_point"
- All tables suffixed "_HIST"